

Webinar @ OpenACC.org - January, 25, 2024

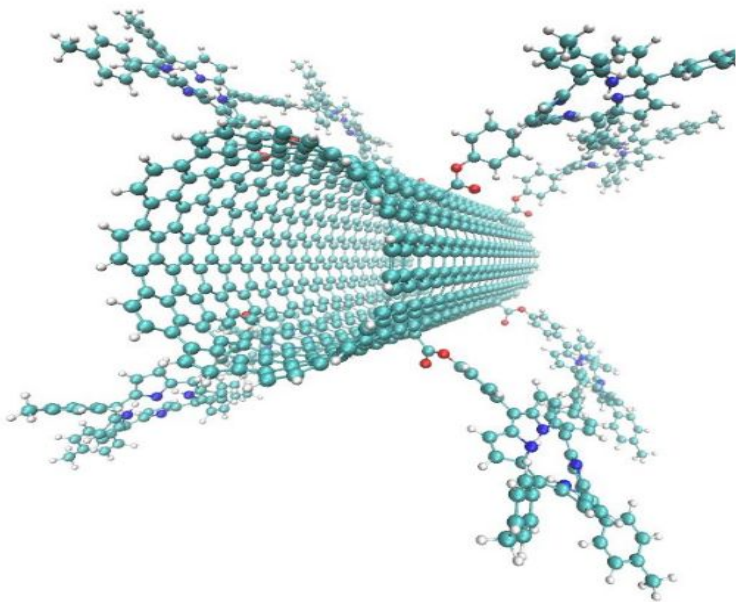
# QUANTUM ESPRESSO on GPUs

## Porting strategy and results

Fabrizio Ferrari Ruffino, CNR-IOM



# QUANTUM ESPRESSO



QUANTUM ESPRESSO is an integrated suite of **Open-Source** computer codes for **electronic-structure** calculations and **materials modeling** at the nanoscale.

It is based on *density functional theory, plane waves, and pseudopotentials*.

QUANTUM ESPRESSO is a **community** code.

# Outline

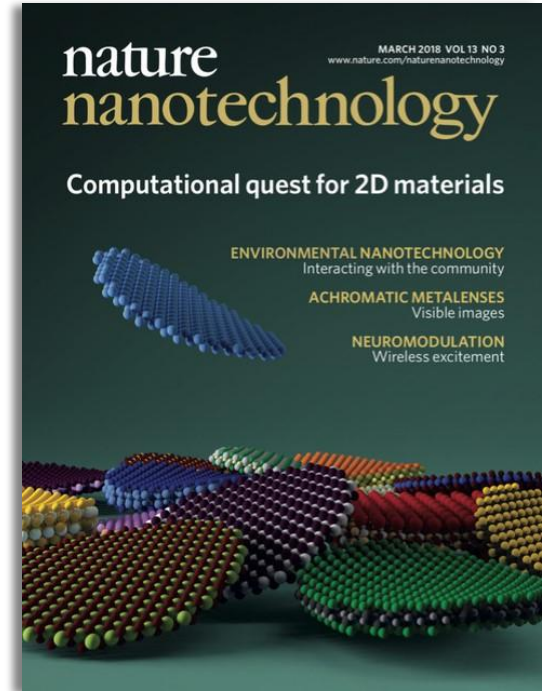
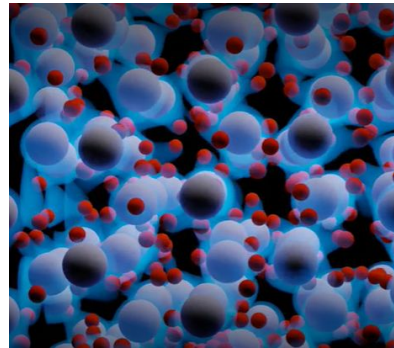
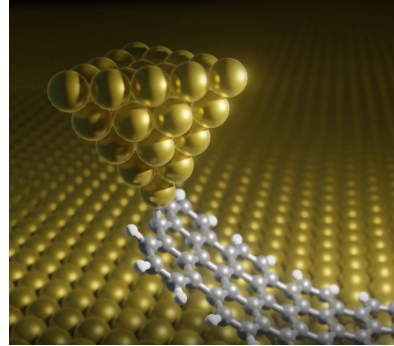
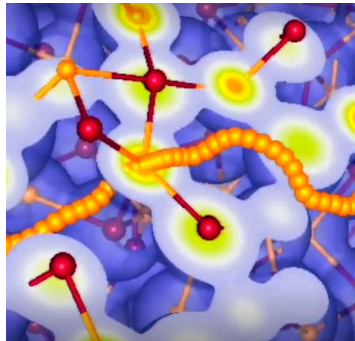
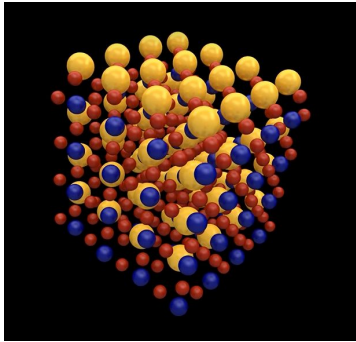
- **Quantum mechanics for materials;**
- the **QUANTUM ESPRESSO (QE)** suite;
- **porting strategy** and constraints;
- **multiple standards** in QE;
- toward a portable **FFTXlib**, library for 3D FFTs;
- results and state of the art of **QE performance**;
- summary and outlook

# QUANTUM ESPRESSO

AB INITIO QUANTUM MECHANICS

no input parameters for material modeling

reduces costs, accelerates discoveries



*Two-dimensional materials from high-throughput computational exfoliation of experimentally known compounds*, Nature Nanotechnology **13**, 246 (2018). doi:10.1038/s41565-017-0035-5

# Quantum mechanics for materials

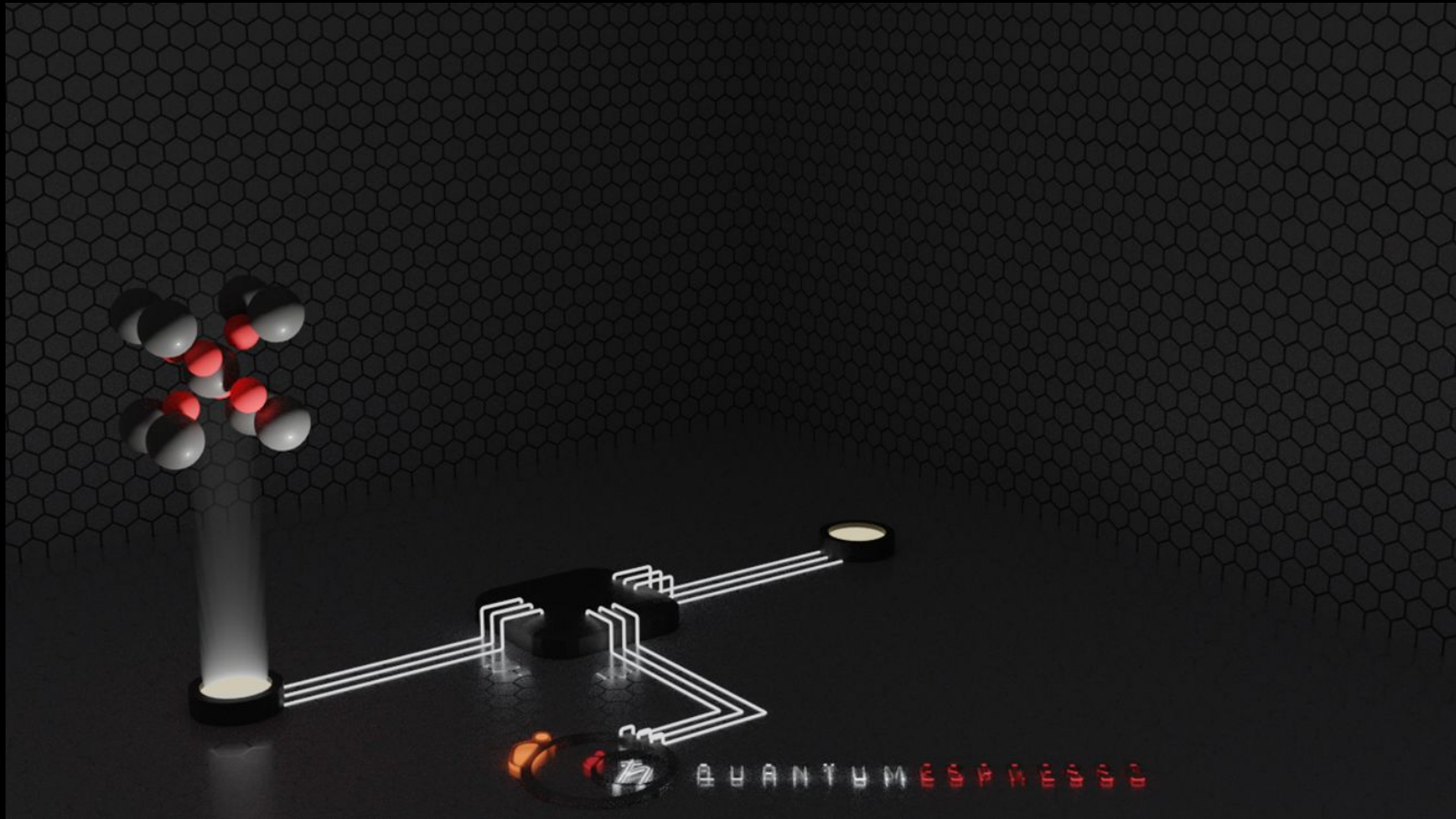




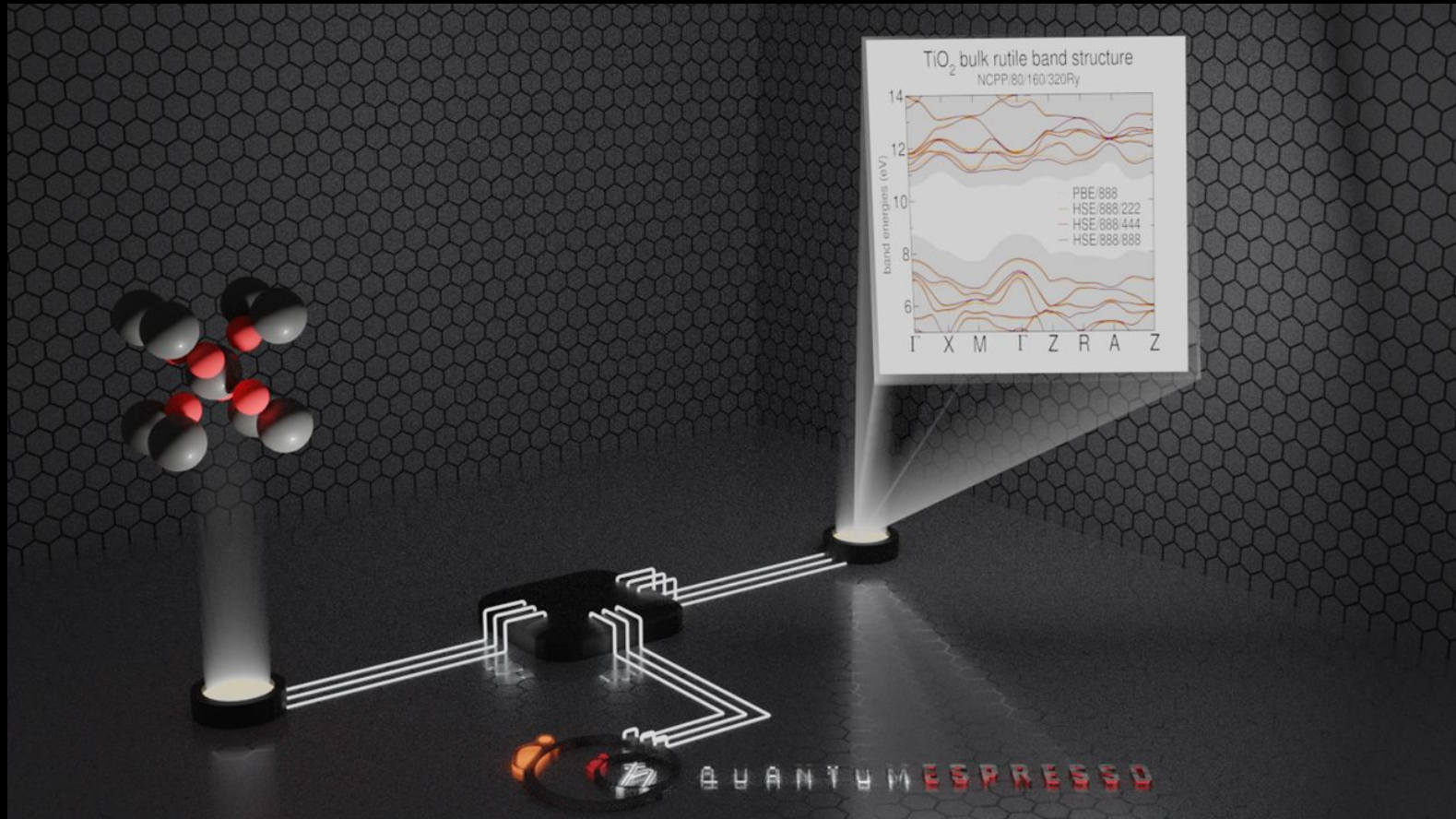
# Quantum mechanics for materials



# Quantum mechanics for materials

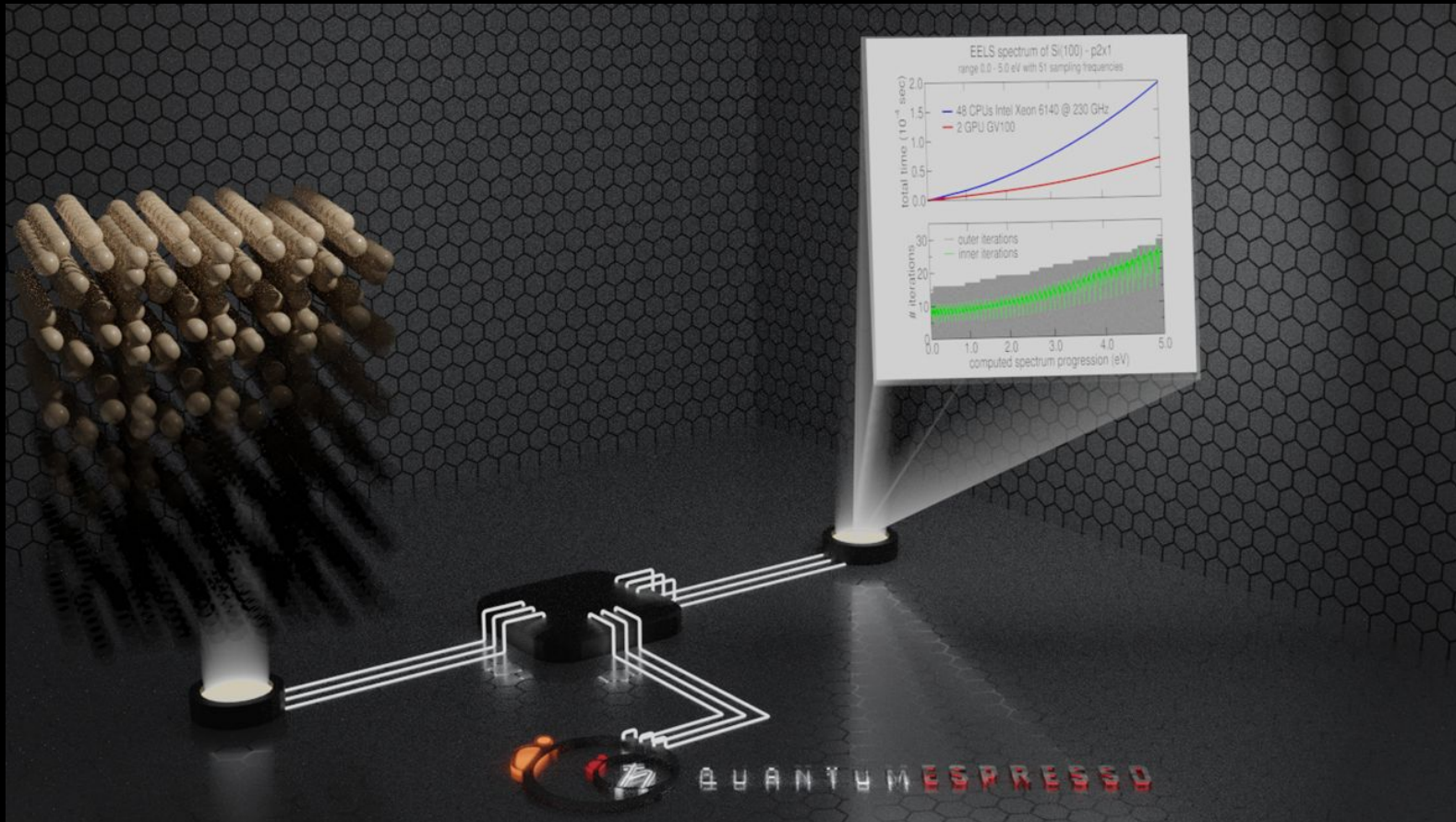


# Quantum mechanics for materials

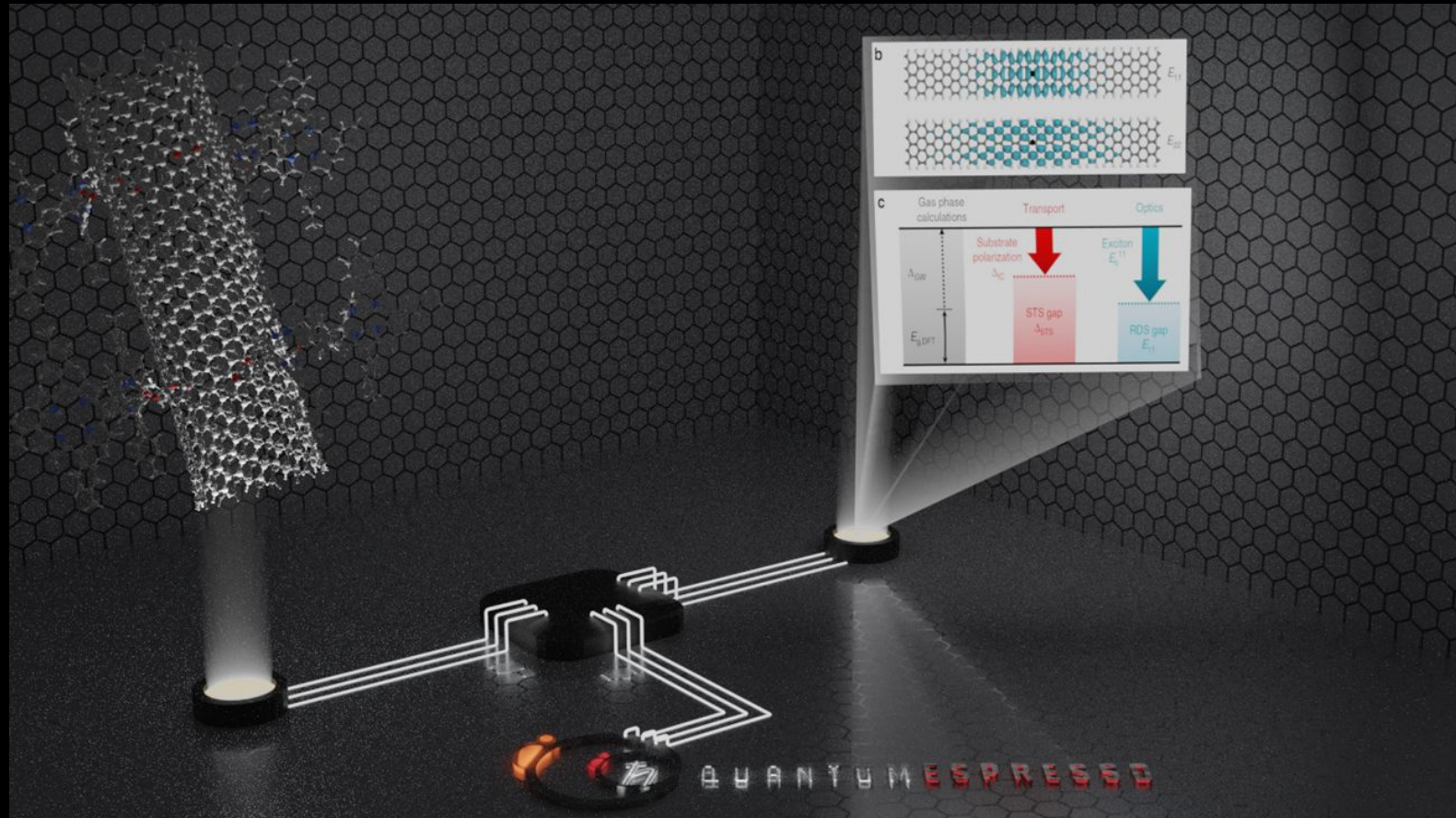




# Quantum mechanics for materials

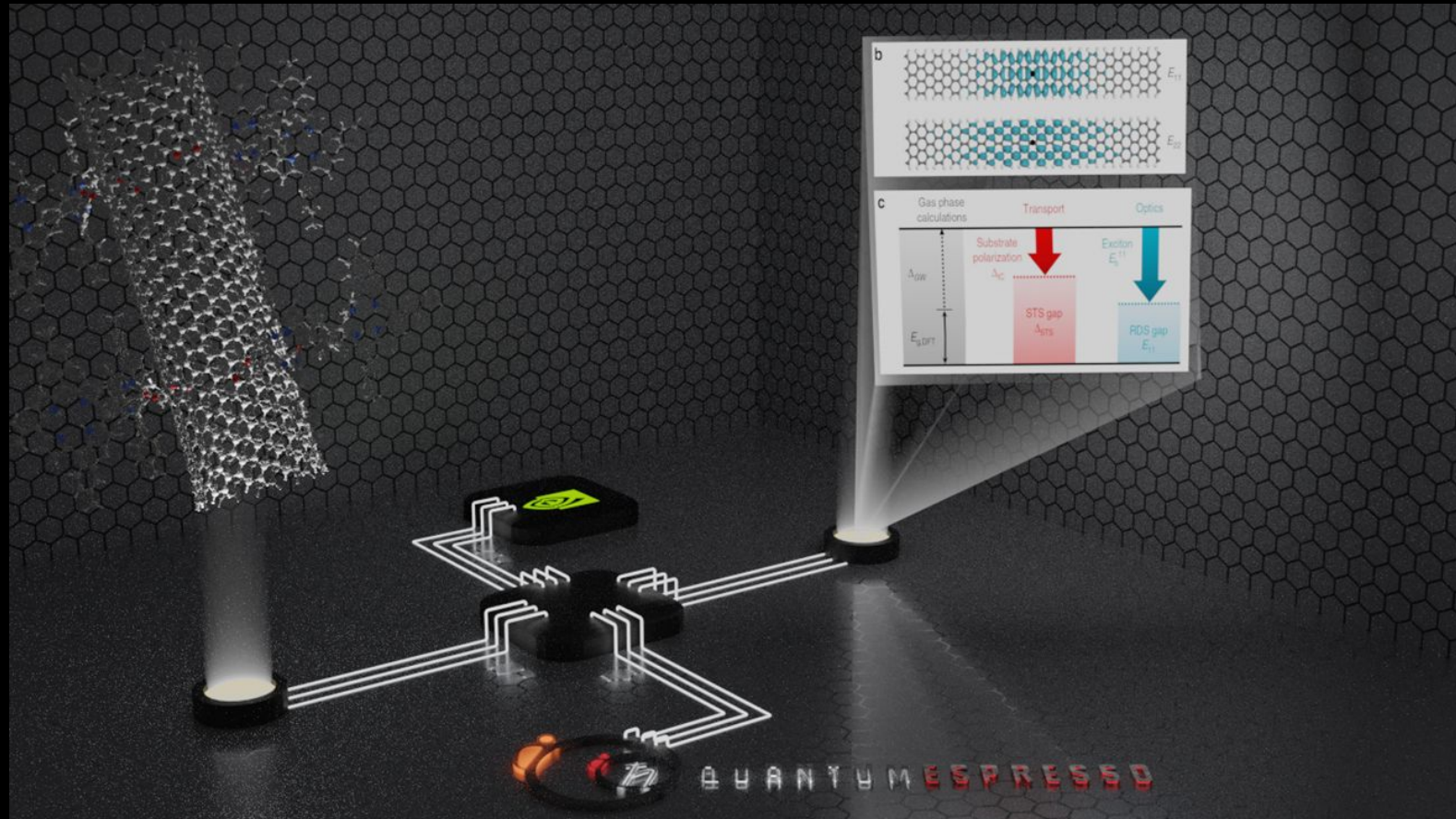


# Quantum mechanics for materials





# Quantum mechanics for materials



# Materials design at the Exascale



LIGHTHOUSE  
CODES



DOMAIN EXPERTS  
& CODE DEVELOPERS



HPC EXPERTS  
& DATA CENTRES



TECHNOLOGY &  
CO-DESIGN PARTNERS



Coe for HPC applications in material science

exploit **frontier HPC**  
for material science research in strong  
link with **scientific communities**

CODE PORTING

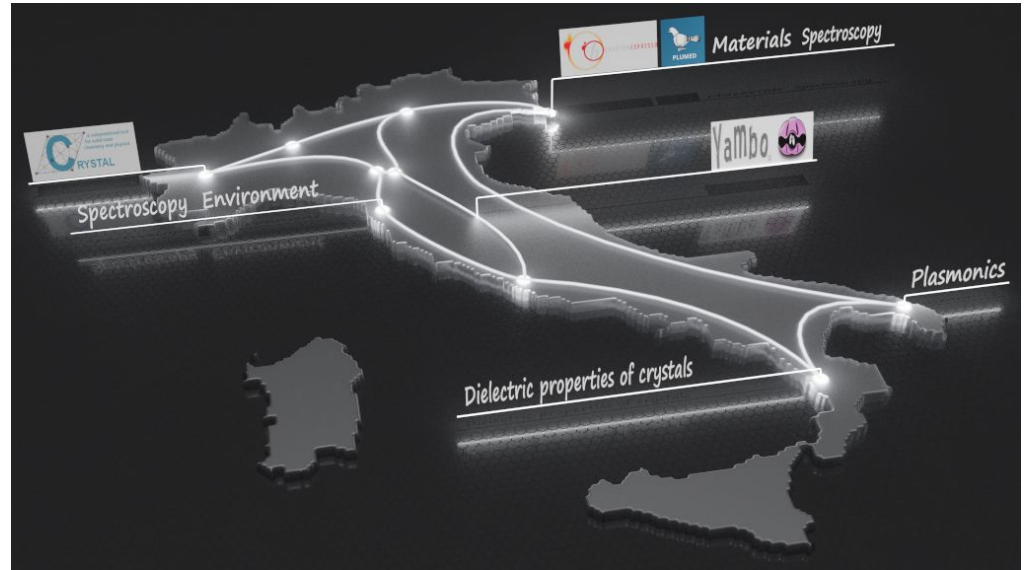
CO-DESIGN

HPC ECOSYSTEM

# ICSC National Research Centre

for High Performance Computing, Big Data and Quantum Computing

## Flagship codes

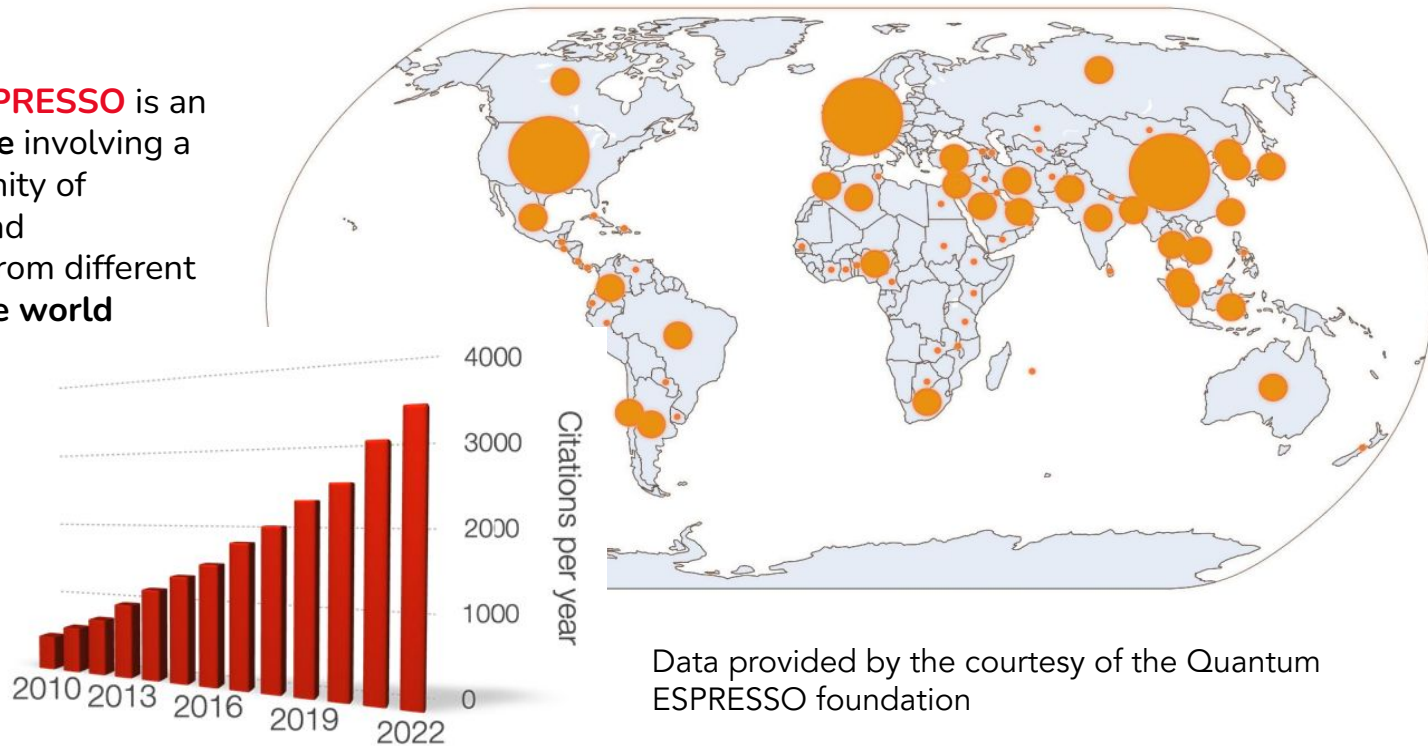




# The Quantum ESPRESSO suite

Geographic distribution of the authors of the articles citing the main reference articles of Quantum ESPRESSO

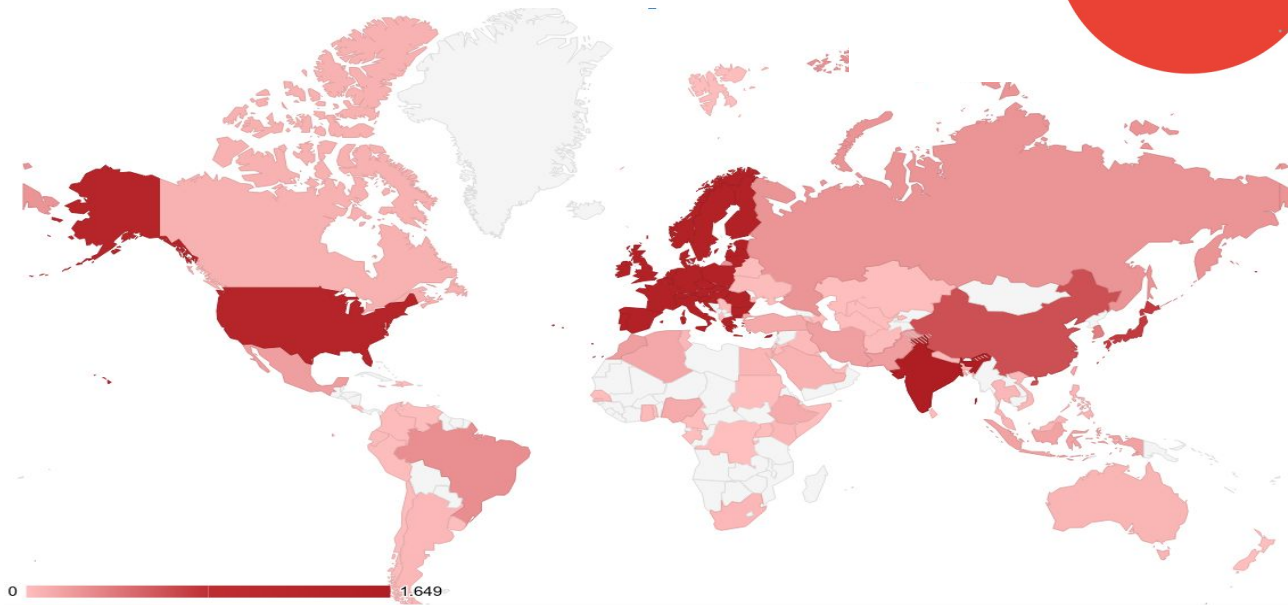
**Quantum ESPRESSO** is an **open initiative** involving a large community of developers and contributors from different **regions of the world**



Data provided by the courtesy of the Quantum ESPRESSO foundation

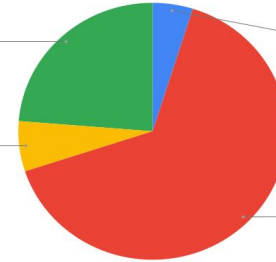
# The Quantum ESPRESSO suite

**35000+ download** of the code from the website in 2022, mostly from Europe, USA, India and China



**OTHER**  
23,7%

**INDUSTRY**  
6,3%



**NATIONAL LAB**  
4,9%

**ACADEMIA**  
65,1%

Geographic distribution and main professional fields of people who have downloaded QE from the website since the beginning of 2022

# The Quantum ESPRESSO suite

DENSITY FUNCTIONAL THEORY

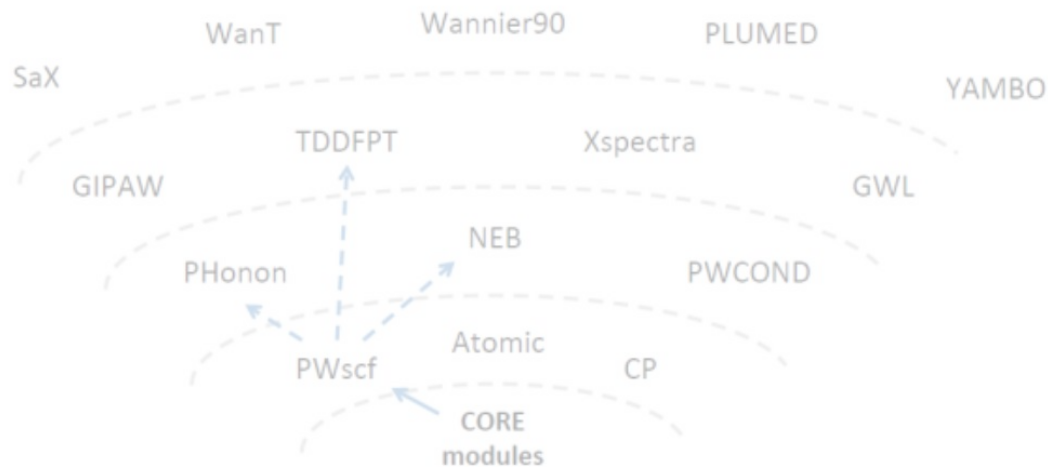
$$\left[ -\frac{\hbar^2}{2m} \nabla^2 + V_s(\mathbf{r}) \right] \varphi_i(\mathbf{r}) = \varepsilon_i \varphi_i(\mathbf{r})$$

PLANE WAVES &  
PSEUDOPOTENTIAL

$$\varphi_\alpha(\mathbf{r}) = \frac{1}{\sqrt{\Omega}} \exp[iG_\alpha \cdot \mathbf{r}]$$

DUAL SPACE TECHNIQUE

$$\psi(\mathbf{r}) \rightarrow \psi(\mathbf{k}) \rightarrow \psi(\mathbf{r})$$



# The Quantum ESPRESSO suite

DENSITY FUNCTIONAL THEORY

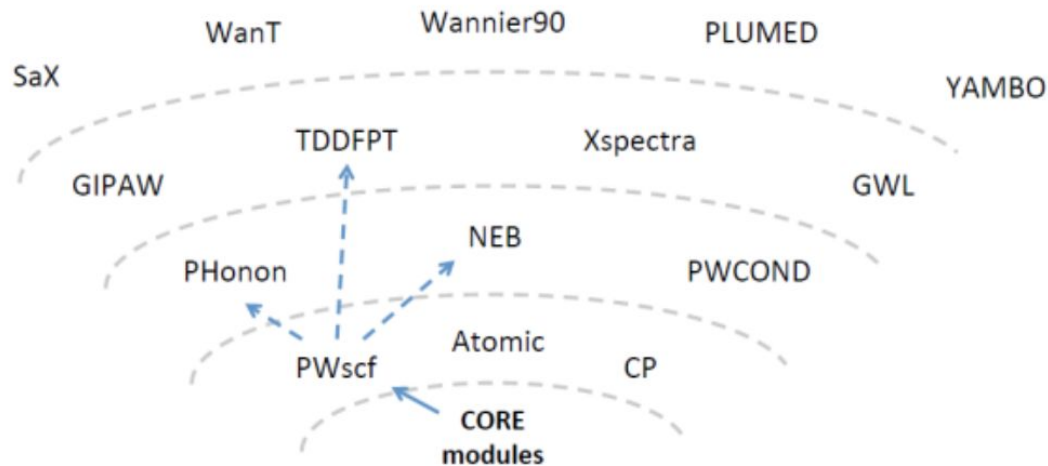
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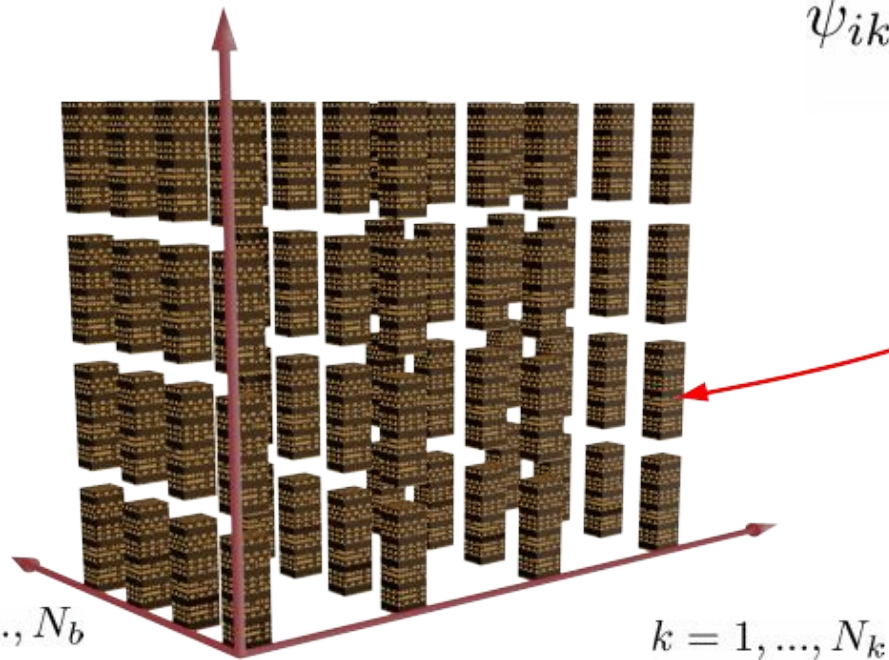


The parallel scheme of PWscf



# Data distribution

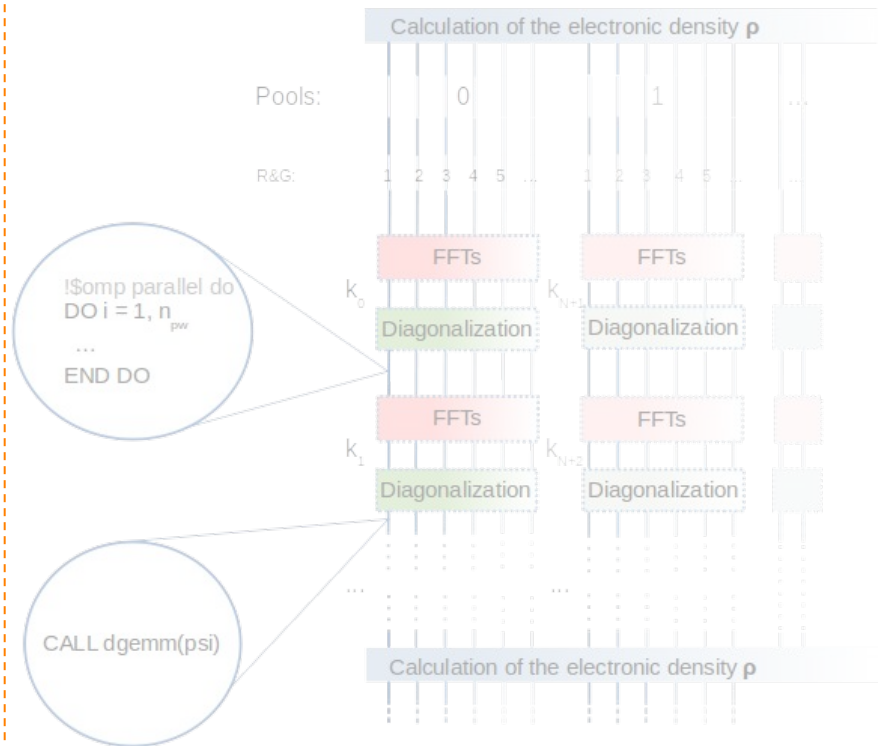
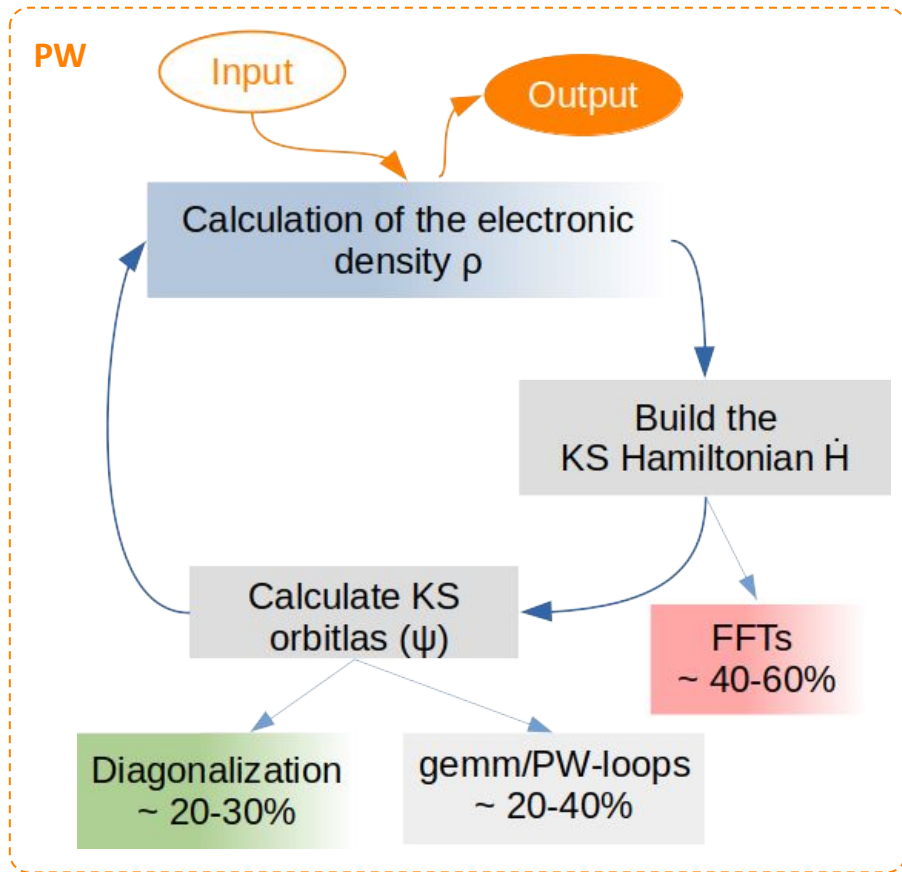
$N_{PW}$  ( $\mathbf{G}$  vectors)



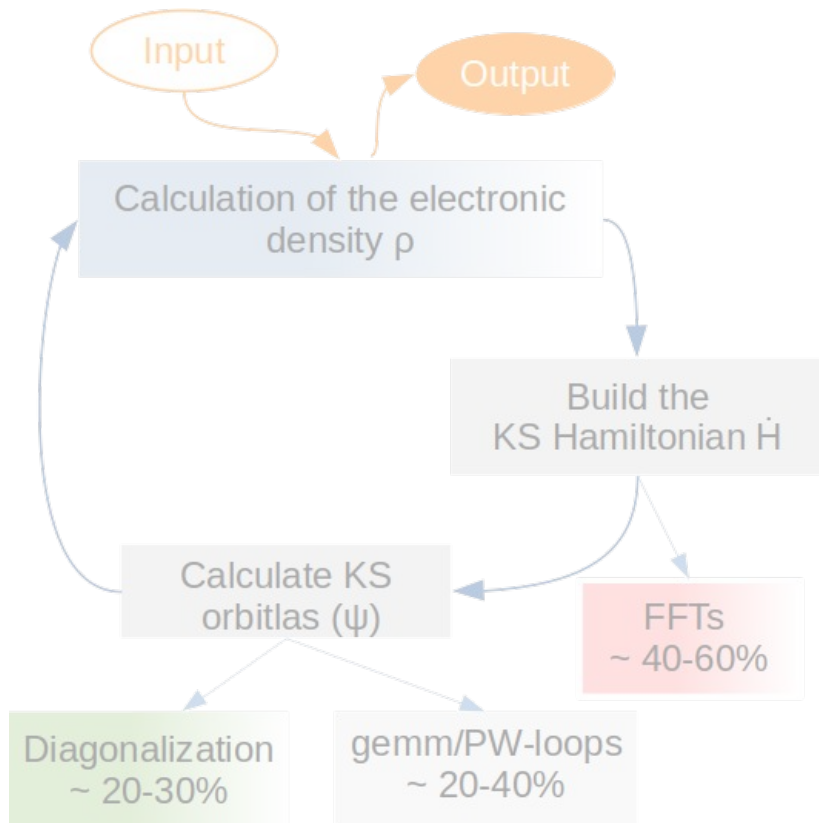
$$\psi_{ik}(\mathbf{r}) = \sum_{\mathbf{G}}^{N_{PW}} C_{\mathbf{G},ik} \frac{e^{i((\mathbf{G}+\mathbf{k})\cdot\mathbf{r})}}{\sqrt{\Omega}}$$

A red arrow points from the coefficient  $C_{\mathbf{G},ik}$  in the equation to a specific stack of blocks in the 3D visualization.

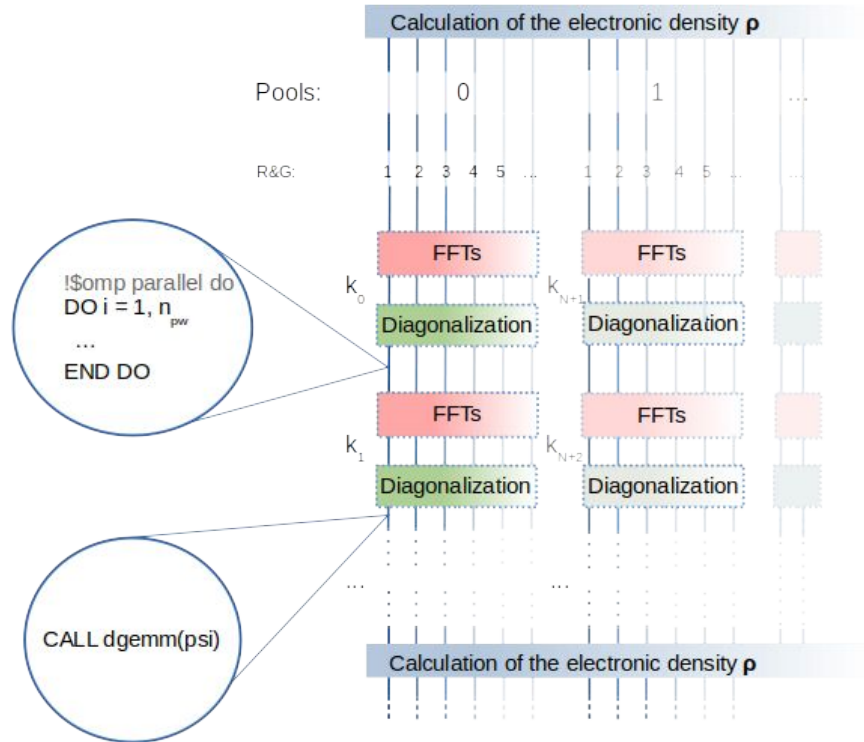
# The parallel scheme of PWscf



# The parallel scheme of PWscf



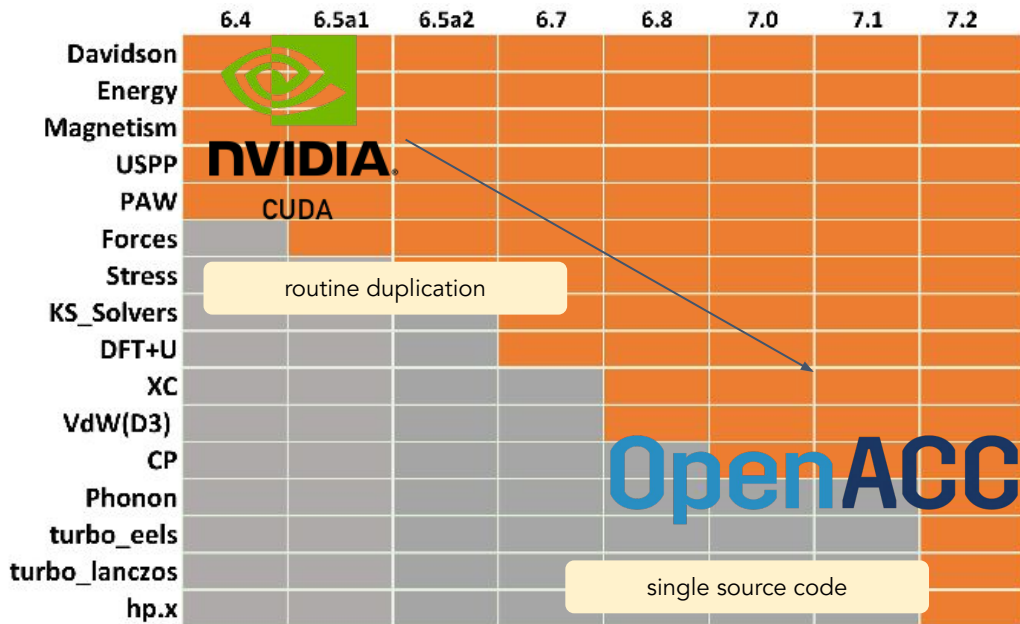
## MPI + OpenMP



# Porting strategy

# Towards a portable GPU version

The transition from CUDA to Openacc



DIRECTIVE-BASED  
PROGRAMMING MODELS

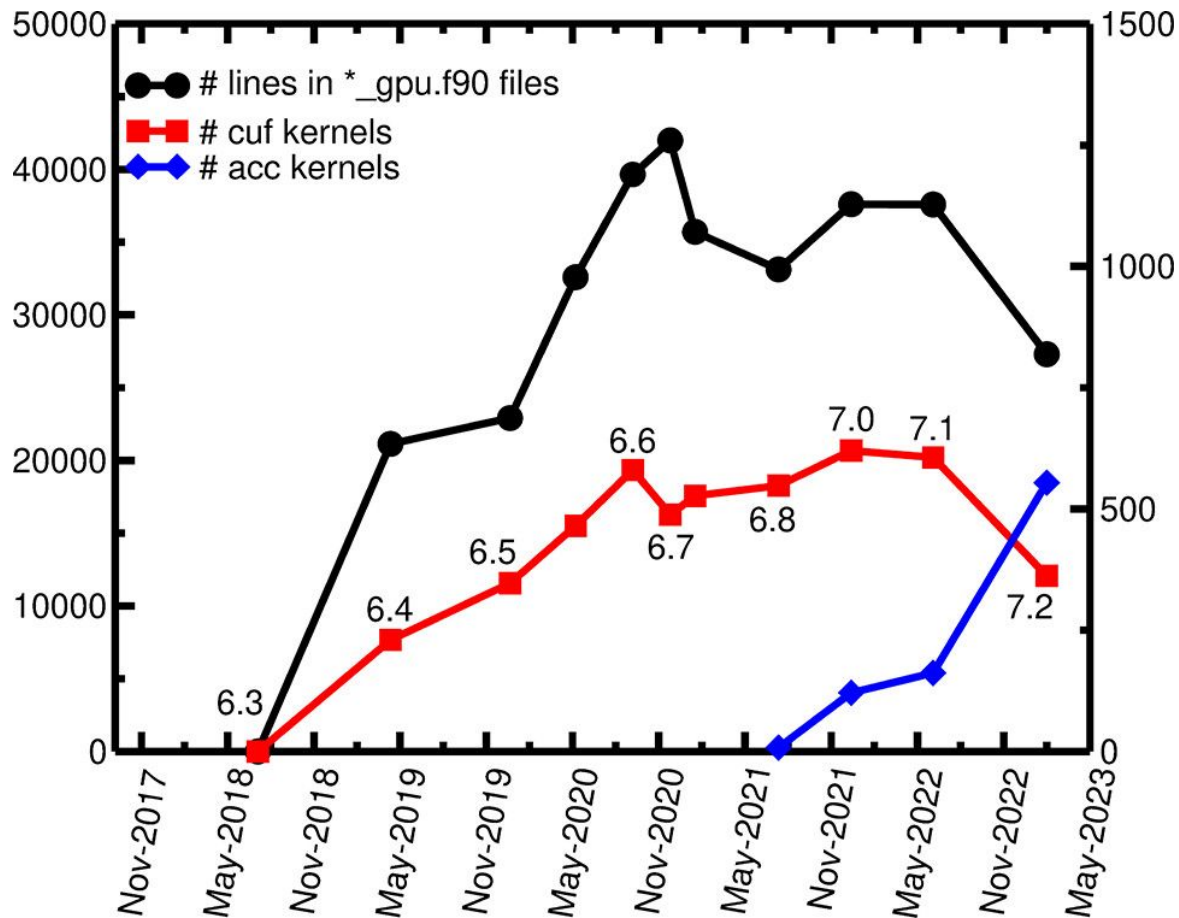
MAINTAINABLE

PORTABLE

SINGLE SOURCE CODE

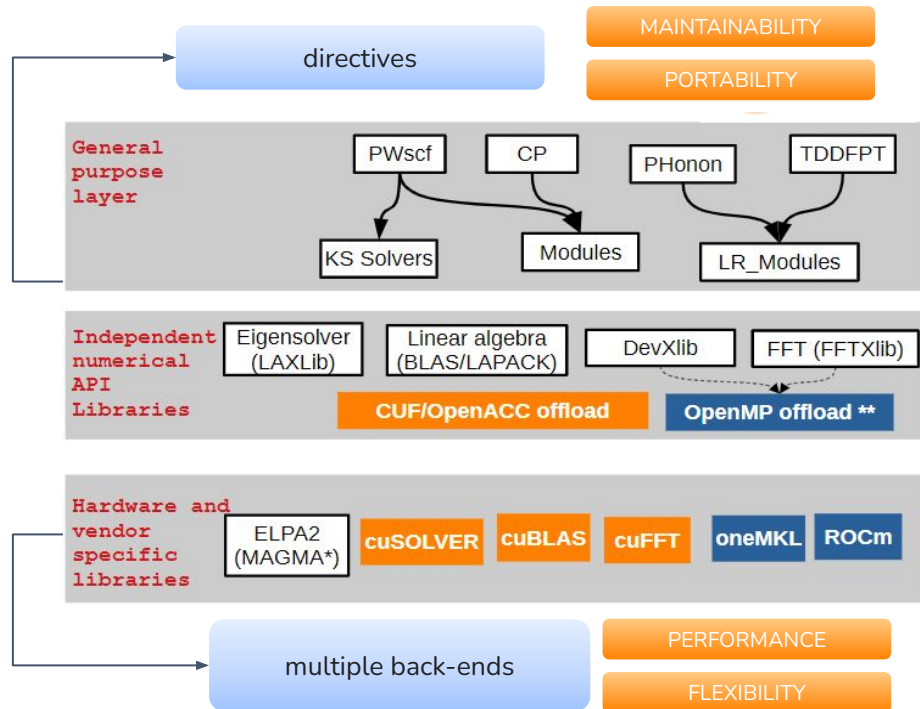


# Towards a portable GPU version



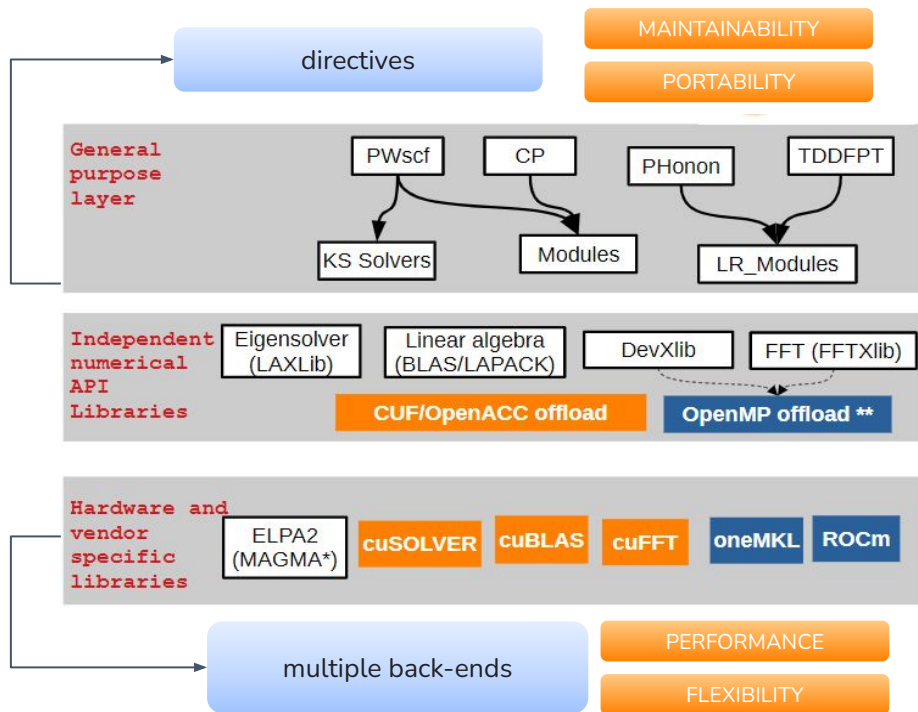
# Towards a portable GPU version

Modularity supports interoperability and new programming models



# Towards a portable GPU version

Modularity supports interoperability and new programming models

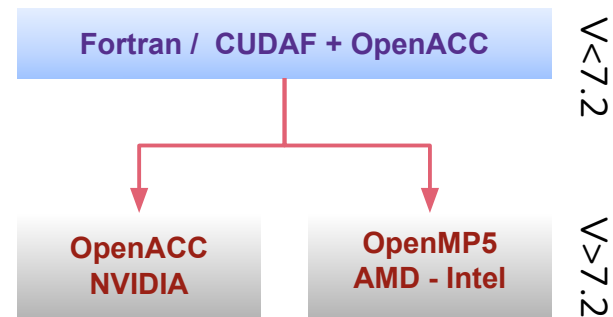
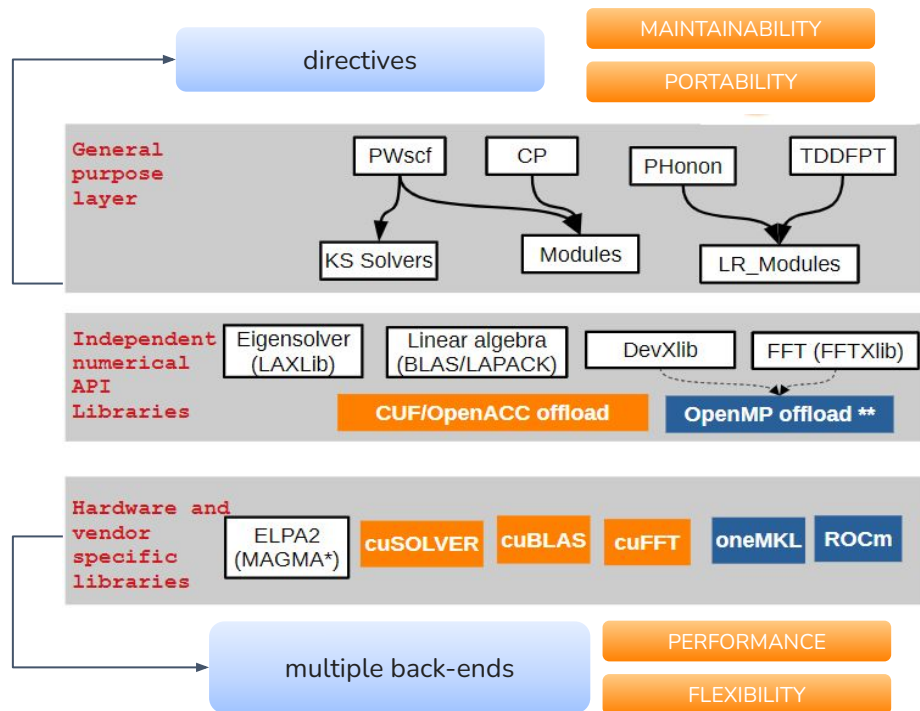


Fortran / CUDAF + OpenACC

V<7.2

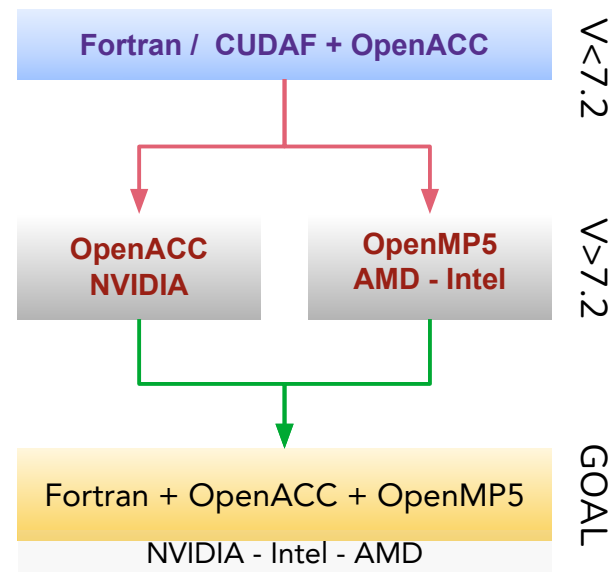
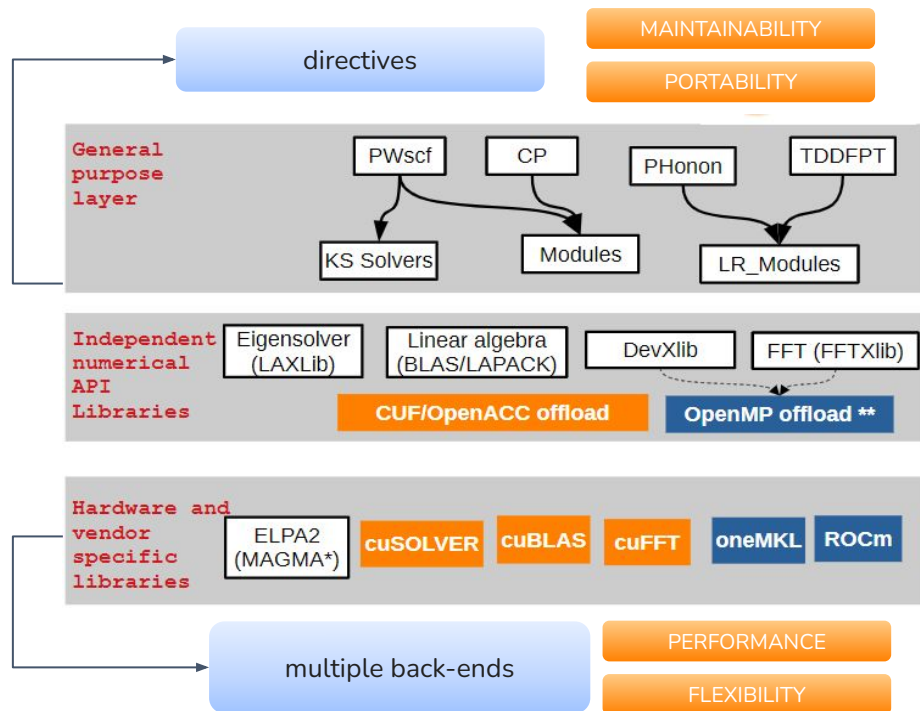
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# Towards a portable GPU version

Modularity supports interoperability and new programming models

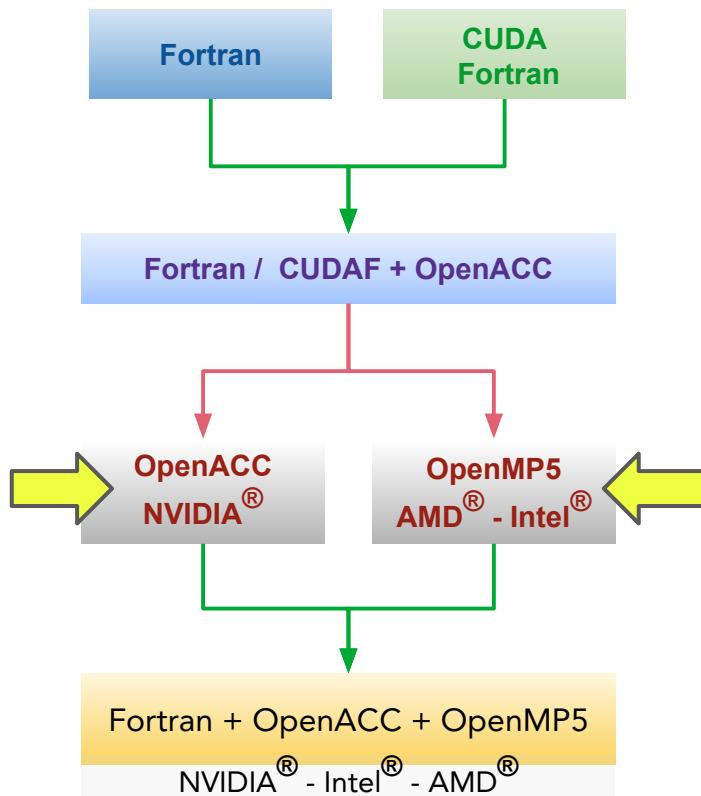




# On the porting roadmap

- ◆ J. Chem. Phys. **152**, 154105 (2020)

- ◆ J. Chem. Theory Comput. **19**, 6992 (2023)



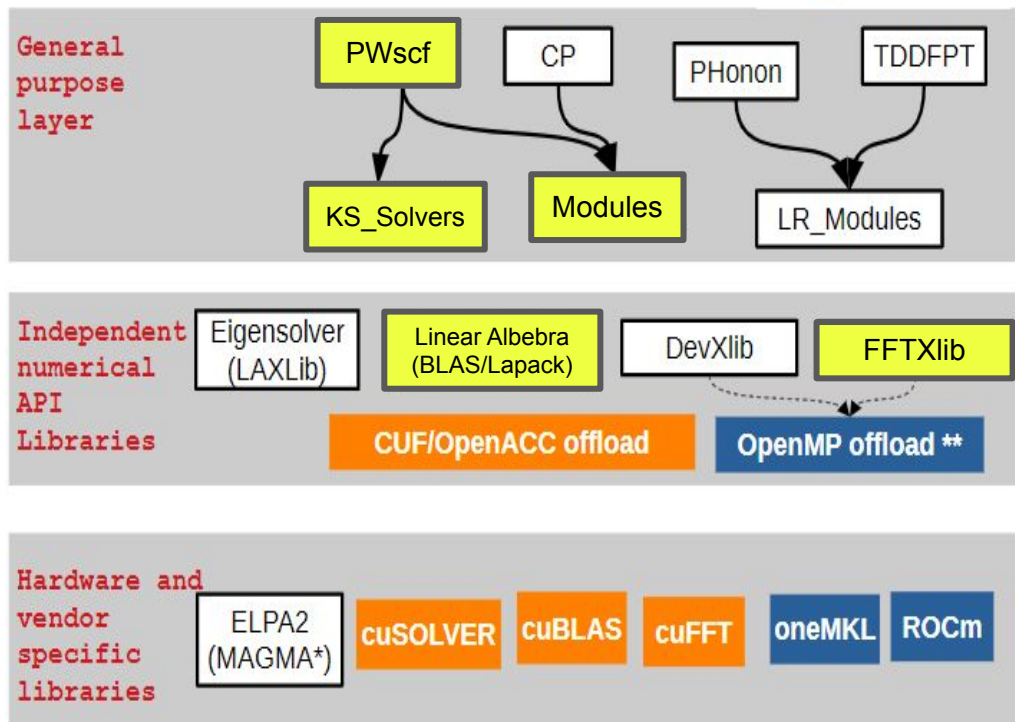
- ◆ Until v 6.8;

- ◆ from v 7.0;

- ◆ under development;

- ◆ current goal.

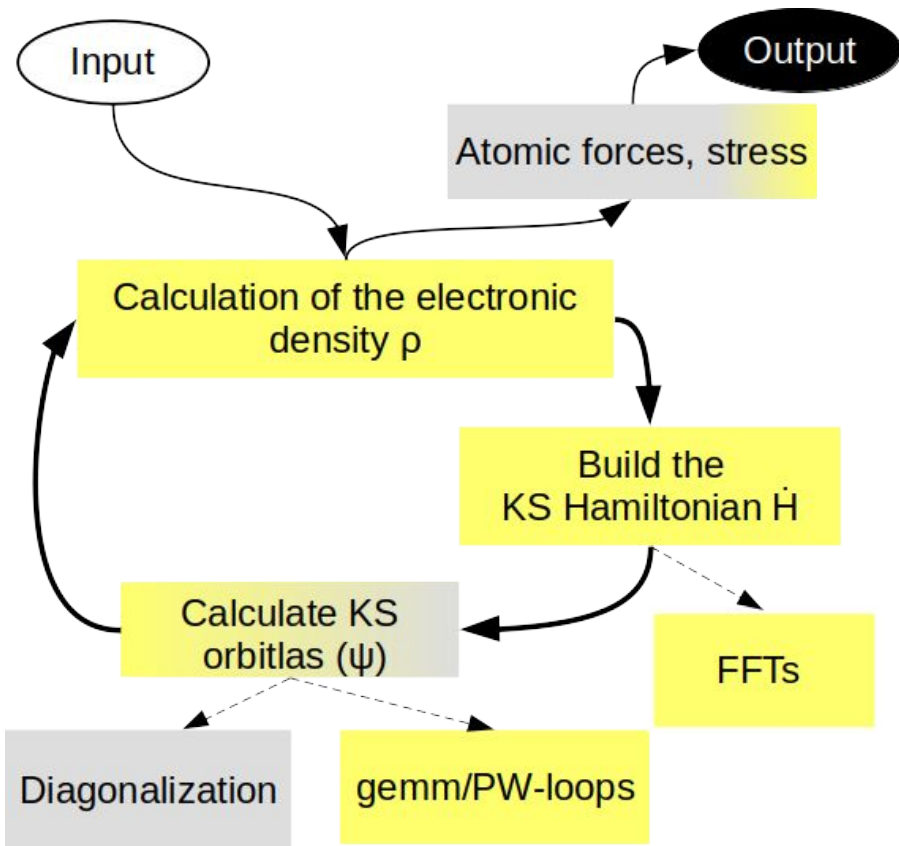
# OMP porting of QE



Basic features:

- **loop** offloading;
- **global variables** offloading and pinning;
- manage different **backends** (linear algebra and FFTs);
- **streams** and/or **tasks** (for async batched FFTs).

# Status of OMP porting of QE



## *Ported:*

- standard **FFTs** (cpu driver);
- **KS\_Solver** (except diagonalization);
- Interfaces for **mathematical libraries**;
- qe instrumentation routines (**rocprof**) have been added.

## *To be ported:*

- diagonalization (zhegv);
- **batched FFTs**;
- **Hubbard**, forces, stress;
- codes other than PW.

Multiple standards in QE

# Offload

CUF only

Host to Device

```
if ( use_gpu ) then  
  arg_d = arg  
endif
```

Routine calls

```
if ( use_gpu ) then  
  call abc( arg_d )  
else  
  call abc( arg )  
endif
```

Interfaces

```
interface abc  
  subroutine abc_cpu( v )  
  subroutine abc_gpu( v_d )  
end interface
```



# Offload

CUF only

CUF interfaces  
OpenACC parent code

Host to Device

```
if ( use_gpu ) then  
  arg_d = arg  
endif
```

```
!$acc update device(arg)
```

Routine calls

```
if ( use_gpu ) then  
  call abc( arg_d )  
else  
  call abc( arg )  
endif
```

```
!$acc host_data use_device(arg)  
call abc( arg )  
!$acc end host_data
```

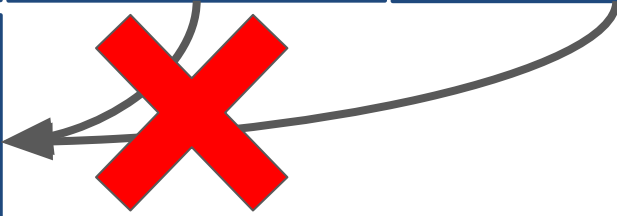
Interfaces

```
interface abc  
  subroutine abc_cpu( v )  
  subroutine abc_gpu( v_d )  
end interface
```

# Offload

	CUF only	CUF interfaces OpenACC parent code	OpenACC only
Host to Device	<pre>if ( use_gpu ) then   arg_d = arg endif</pre>	<pre>!\$acc update device(arg)</pre>	
Routine calls	<pre>if ( use_gpu ) then   call abc( arg_d ) else   call abc( arg ) endif</pre>	<pre>!\$acc host_data use_device(arg) call abc( arg ) !\$acc end host_data</pre>	<pre>call abc_acc( arg )</pre>
Interfaces	<pre>interface abc   subroutine abc_cpu( v )   subroutine abc_gpu( v_d ) end interface</pre>		<pre>subroutine abc_acc(v)</pre>

# Offload

	CUF only	CUF interfaces OpenACC parent code	OpenACC only	OpenACC + OpenMP5
Host to Device	<pre>if ( use_gpu ) then   arg_d = arg endif</pre>	<pre>!\$acc update device(arg)</pre>		<pre>!\$acc update device(arg) !\$omp target update to(arg)</pre>
Routine calls	<pre>if ( use_gpu ) then   call abc( arg_d ) else   call abc( arg ) endif</pre>	<pre>!\$acc host_data use_device(arg) call abc( arg ) !\$acc end host_data</pre>	<pre>call abc_acc( arg )</pre>	<pre>#if def __OPENACC   call abc_acc( arg ) #elif def __OPENMP   call abc_omp( arg ) #endif</pre>
Interfaces	<pre>interface abc   subroutine abc_cpu( v )   subroutine abc_gpu( v_d ) end interface</pre> 			

# Offload

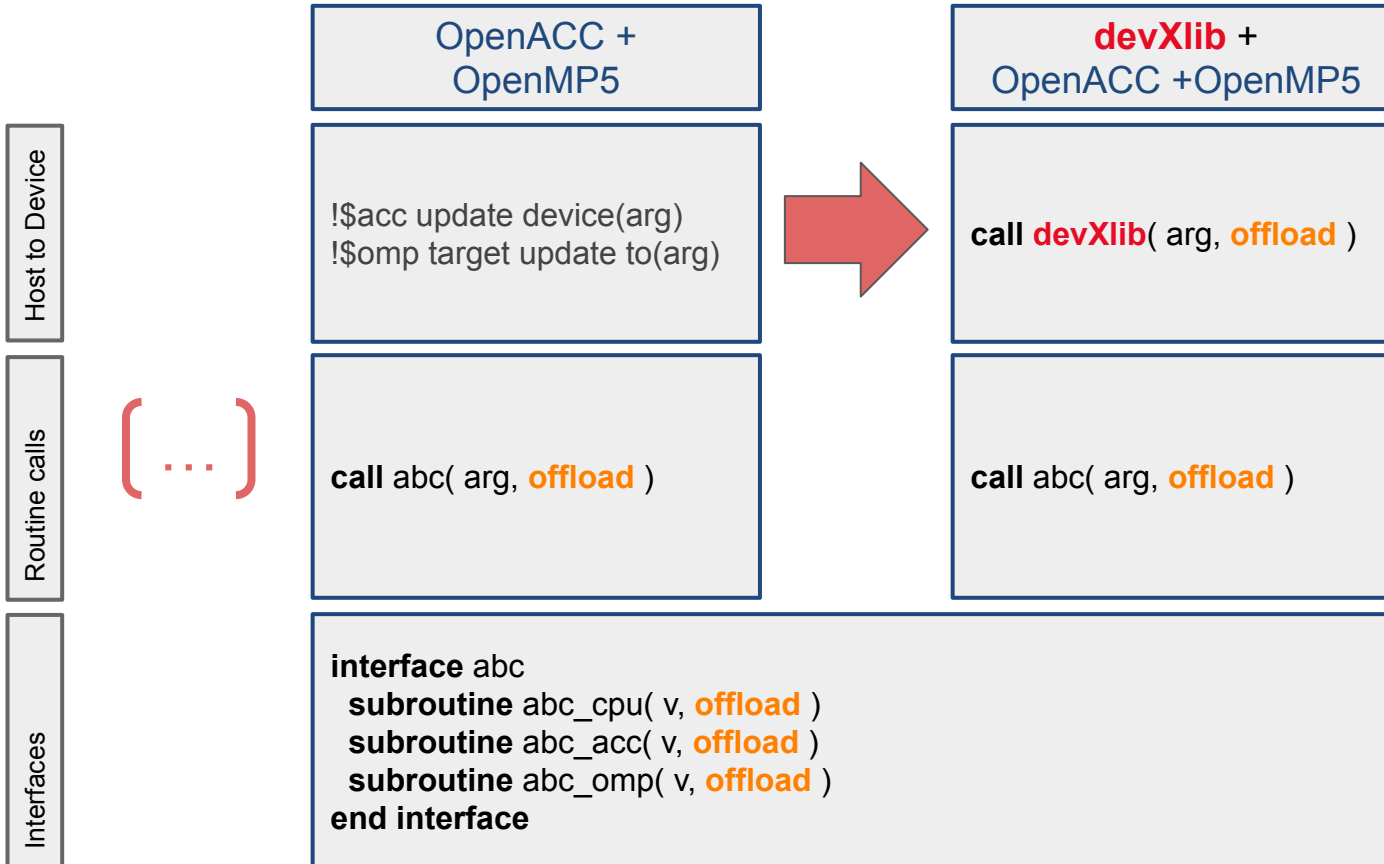
	CUF only	CUF interfaces OpenACC parent code	OpenACC only	OpenACC + OpenMP5
Host to Device	<pre>if ( use_gpu ) then   arg_d = arg endif</pre>	<pre>!\$acc update device(arg)</pre>		<pre>!\$acc update device(arg) !\$omp target update to(arg)</pre>
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Interfaces	<pre>interface abc   subroutine abc_cpu( v )   subroutine abc_gpu( v_d ) end interface</pre>	<pre>subroutine abc_acc(v)</pre>		<pre>subroutine abc_acc( v ) subroutine abc_omp( v )</pre>

# Offload

	CUF only	CUF interfaces OpenACC parent code	OpenACC only	OpenACC + OpenMP5
Host to Device	<pre>if ( use_gpu ) then   arg_d = arg endif</pre>	<pre>!\$acc update device(arg)</pre>		<pre>!\$acc update device(arg) !\$omp target update to(arg)</pre>
Routine calls	<pre>if ( use_gpu ) then   call abc( arg_d ) else   call abc( arg ) endif</pre>	<pre>!\$acc host_data use_device(arg) call abc( arg ) !\$acc end host_data</pre>	<pre>call abc( arg, offload )</pre>	<pre>call abc( arg, offload )</pre>
Interfaces	<pre>interface abc   subroutine abc_cpu( v )   subroutine abc_gpu( v_d ) end interface</pre>		<pre>interface abc   subroutine abc_cpu( v, offload )   subroutine abc_acc( v, offload )   subroutine abc_omp( v, offload ) end interface</pre>	



# Offload



The Yambo group in Modena is developing a portable library (**devXlib**) to manage porting to multiplatform heterogeneous architectures

Main developers:  
A. Ferretti (CNR-NANO)  
N. Spallanzani (CNR-NANO)  
G. Rossi (Intel)

# Wrappers instead of interfaces

```
!-----  
SUBROUTINE wave_r2g( f_in, f_out, dfft, igk, howmany_set, omp_mod )  
!-----  
!! Wave function FFT from R to G-space.  
!  
USE fft_helper_subroutines, ONLY: fftx_psi2c_gamma, fftx_psi2c_k  
#if defined(_OPENMP_GPU)  
USE fft_helper_subroutines, ONLY: fftx_psi2c_gamma_omp, fftx_psi2c_k_omp  
#endif  
USE control_flags, ONLY: many_fft  
!  
IMPLICIT NONE  
!  
...  
!  
omp_offload = .FALSE.  
omp_map = .FALSE.  
#if defined(_OPENMP_GPU)  
IF (PRESENT(omp_mod)) THEN  
  omp_offload = omp_mod>=0 ! run FFT on device (data already mapped)  
  omp_map = omp_mod>=1 ! map data and run FFT on device  
ENDIF  
#endif  
!
```

```
!  
!$acc host data use_device(f_in)  
IF (PRESENT(howmany_set)) THEN  
  IF(omp_offload) THEN  
#if defined (_OPENMP_GPU)  
  IF(omp_map) THEN  
    !$omp target data map(tofrom:f_in)  
    CALL fwfft_y_omp( 'Wave', f_in, dfft, howmany=howmany_set(3) )  
    !$omp end target data  
  ELSE  
    CALL fwfft_y_omp( 'Wave', f_in, dfft, howmany=howmany_set(3) )  
  ENDIF  
#endif  
  ELSE  
    CALL fwfft( 'Wave', f_in, dfft, howmany=howmany_set(3) )  
  ENDIF  
!  
  ELSE  
    IF(omp_offload) THEN  
#if defined (_OPENMP_GPU)  
    IF(omp_map) THEN  
      !$omp target data map(tofrom:f_in)  
      CALL fwfft_y_omp( 'Wave', f_in, dfft )  
      !$omp end target data  
    ELSE  
      CALL fwfft_y_omp( 'Wave', f_in, dfft )  
    ENDIF  
#endif  
    ELSE  
      CALL fwfft( 'Wave', f_in, dfft )  
    ENDIF  
  ENDIF  
!  
!$acc end host_data  
!  
IF (gamma_only) THEN  
!
```

# Some notes

- We need **both offloaded and non-offloaded** low level routines (e.g. FFTXlib, LAXlib) at the same time;
- we use **wrappers with offloading switch** to sort CPU and GPU low level library calls;
- **duplication of low level routines** still necessary (avoidable? In the future?);
- ***omp target*** for GPU **protected** from openACC and from CPU *omp*.

# Backends

Explicit streams	gpu/cpu interface	No need c_bind
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## Linear Algebra

cuBlas



rocBlas



oneMKL



## Fourier transforms

cuFFT



hipFFT

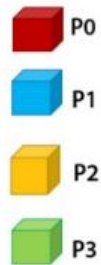
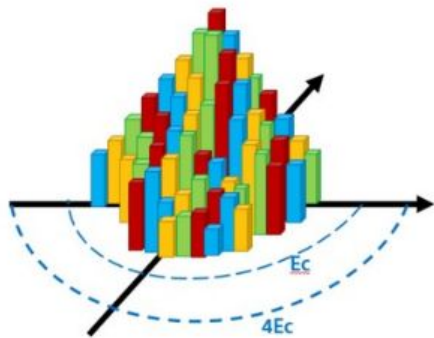


oneMKL

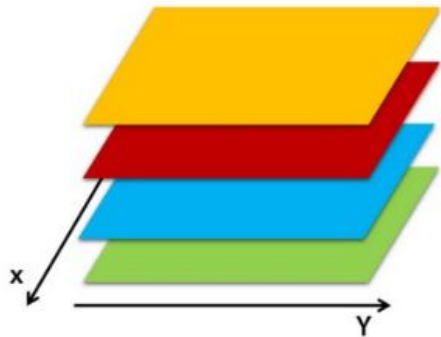
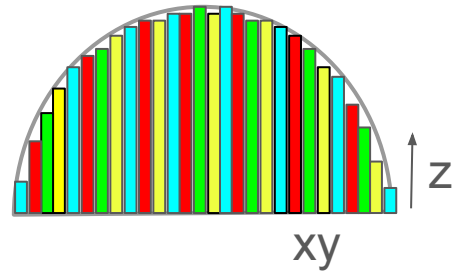


```
SUBROUTINE MYDGEMM2( TRANSA, TRANSB, M, N, K, ALPHA, A, LDA, B, LDB, &
    BETA, C, LDC, OMP_OFFLOAD )
# if defined( _CUDA )
    use cudafor
    use cublas
# elif defined( _OPENMP_GPU )
# if defined( _ONEMKL )
    use onemkl_blas_gpu
# endif
# if defined( _ROCBLAS )
    use rocblas_utils
# endif
# endif
CHARACTER*1, INTENT(IN) :: TRANSA, TRANSB
INTEGER, INTENT(IN) :: M, N, K, LDA, LDB, LDC
DOUBLE PRECISION, INTENT(IN) :: ALPHA, BETA
DOUBLE PRECISION :: A( LDA, * ), B( LDB, * ), C( LDC, * )
LOGICAL, INTENT(IN) :: OMP_OFFLOAD
# if defined( _CUDA )
    attributes(device) :: A, B, C
    CALL cublasdgemm( TRANSA, TRANSB, M, N, K, ALPHA, A, LDA, B, LDB, &
        BETA, C, LDC )
# elif defined( _ONEMKL )
    IF ( OMP_OFFLOAD ) THEN
        !$omp target variant dispatch use_device_ptr(A, B, C)
        CALL dgemm( TRANSA, TRANSB, M, N, K, ALPHA, A, LDA, B, LDB, BETA, &
            C, LDC )
        !$omp end target variant dispatch
    ELSE
        CALL dgemm( TRANSA, TRANSB, M, N, K, ALPHA, A, LDA, B, LDB, BETA, &
            C, LDC )
    ENDIF
# elif defined( _ROCBLAS )
    IF ( OMP_OFFLOAD ) CALL rocblas_dgemm( TRANSA, TRANSB, M, N, K, ALPHA, &
        A, LDA, B, LDB, BETA, C, LDC )
    IF ( .NOT. OMP_OFFLOAD ) CALL dgemm( TRANSA, TRANSB, M, N, K, ALPHA, A, &
        LDA, B, LDB, BETA, C, LDC )
# else
    CALL dgemm( TRANSA, TRANSB, M, N, K, ALPHA, A, LDA, B, LDB, BETA, C, LDC )
# endif
END SUBROUTINE MYDGEMM2
```

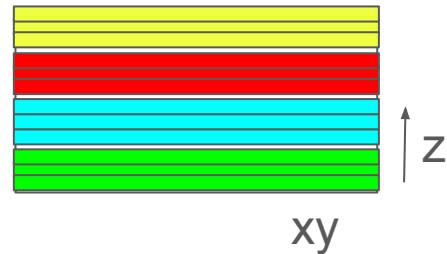
# FFTXlib: slab decomposition



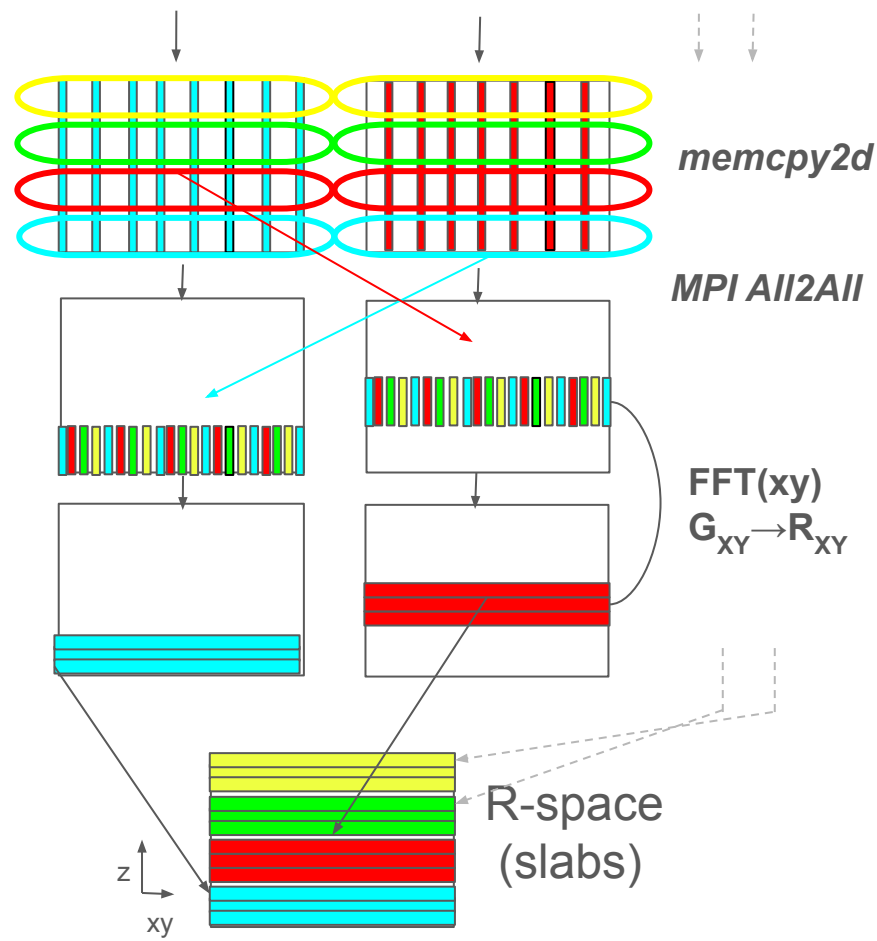
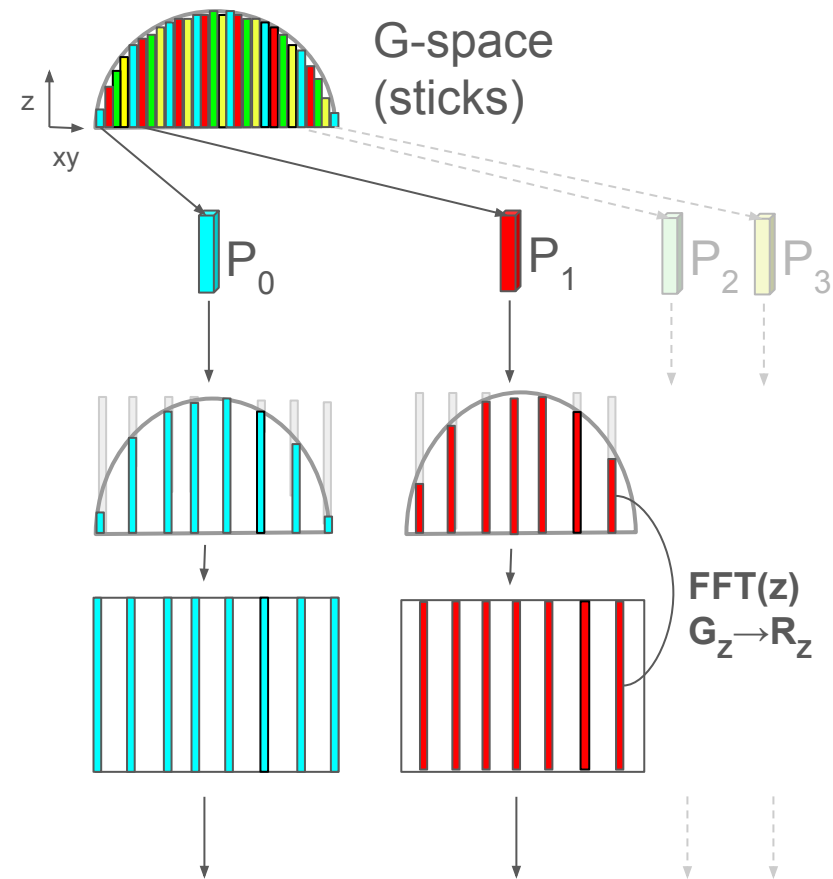
G-space  
(sticks)



R-space  
(slabs)



# FFTXlib: slab decomposition

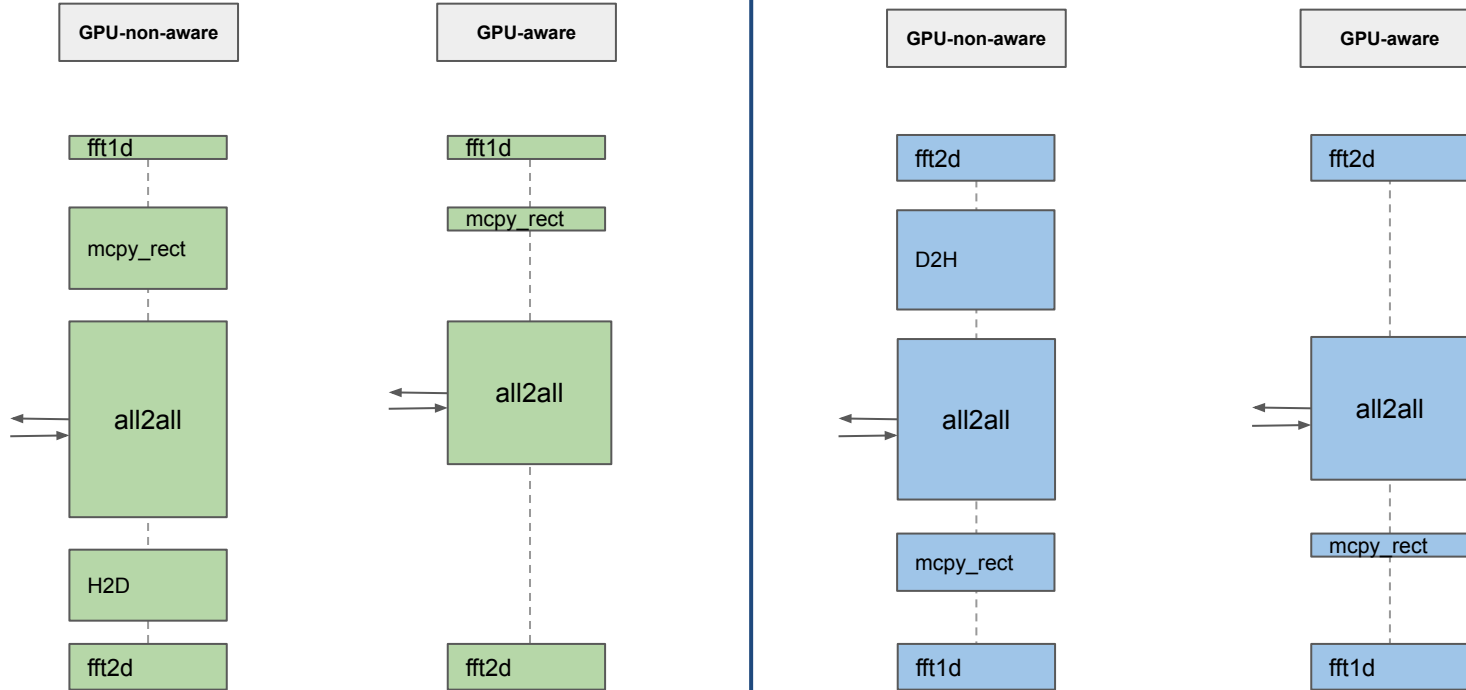


# FFTXlib: standard flow

typical run  
4mpi,4gpu

Inverse

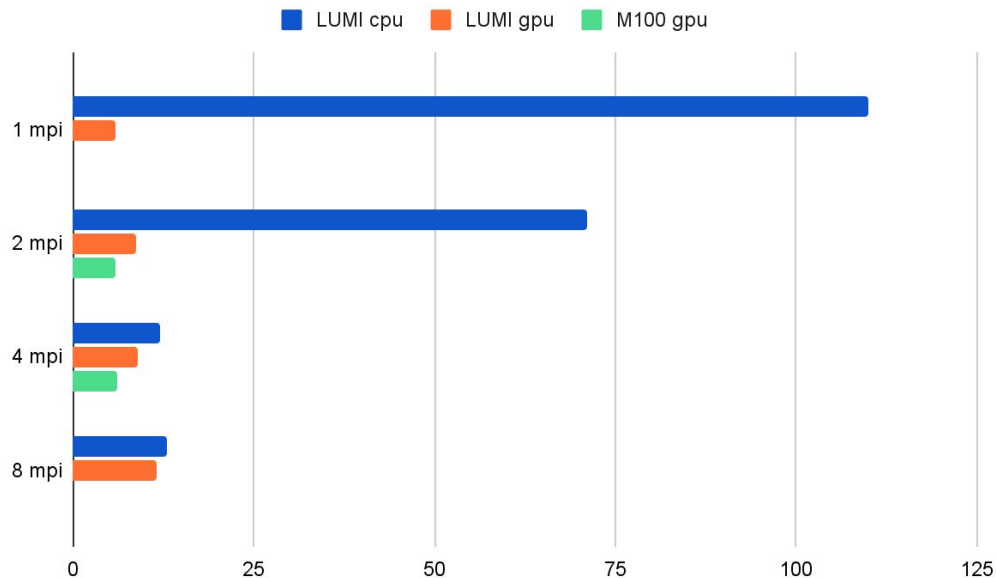
Direct





# FFTXlib: basic porting

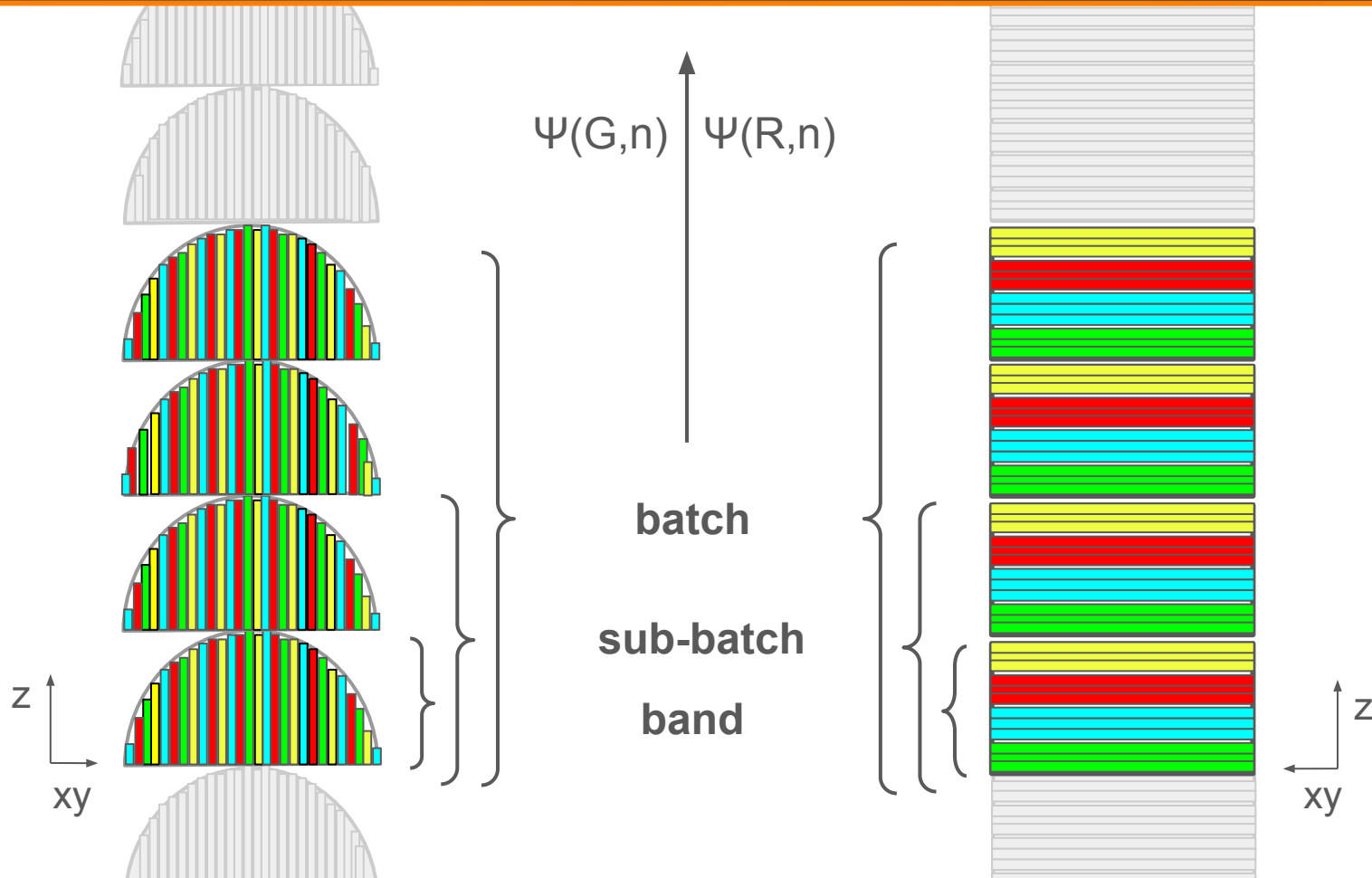
Reference benchmark: **Ausurf 112** (1 scf step). **FFTXlib** calls, **preliminary** results:



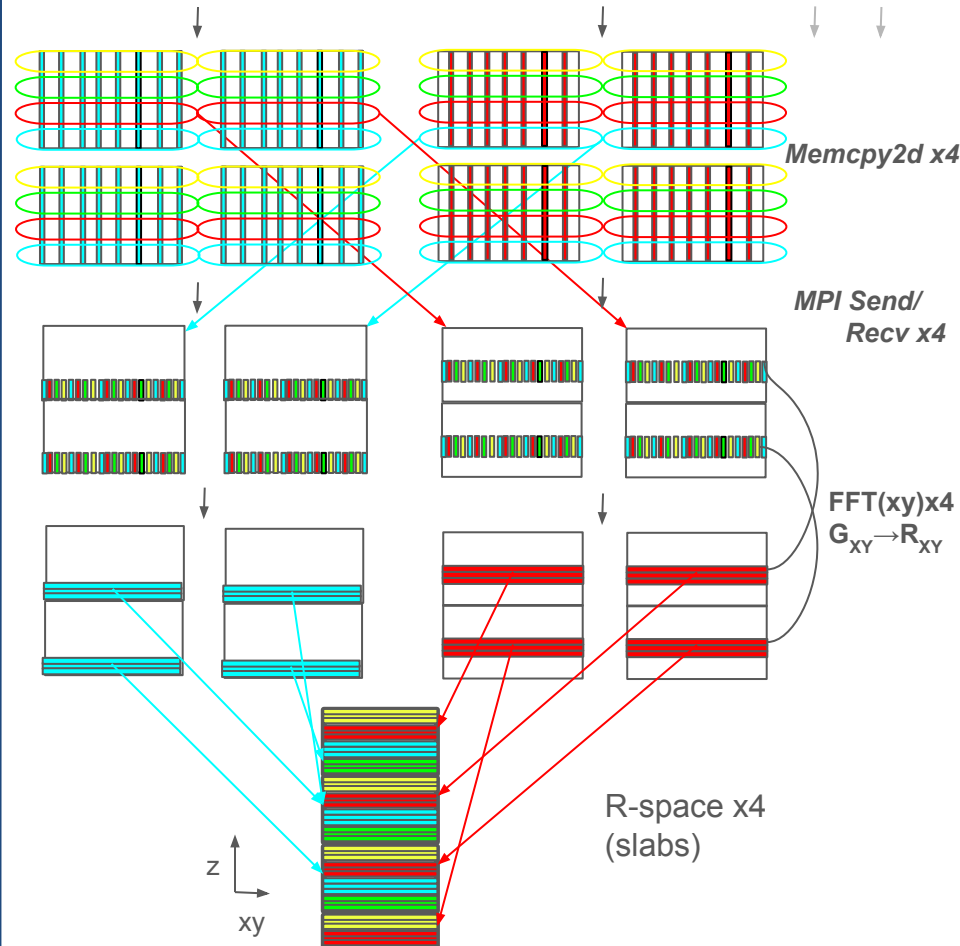
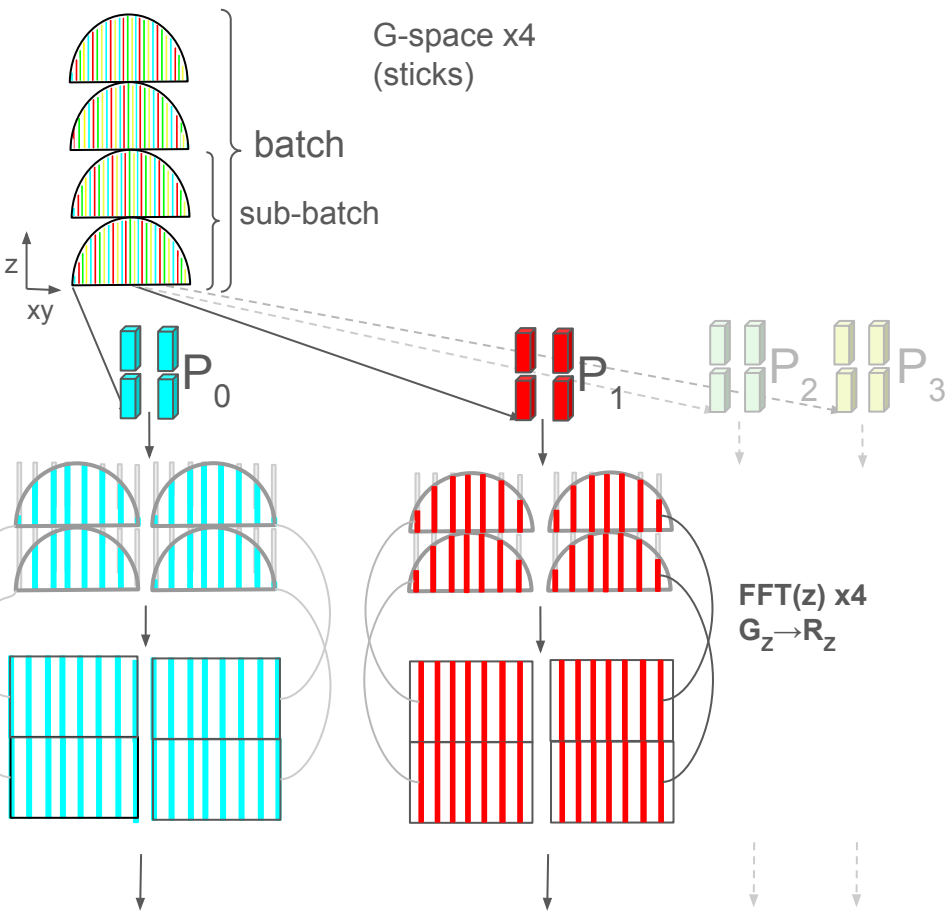
3d FFTs with SLAB decomposition (standard case):

- reference runs: M100 (**V100 gpus**)
- **overall match** between LUMI and M100;
- **H2D-D2H** part of the FFT looks a bit slower on LUMI side (still under investigation).

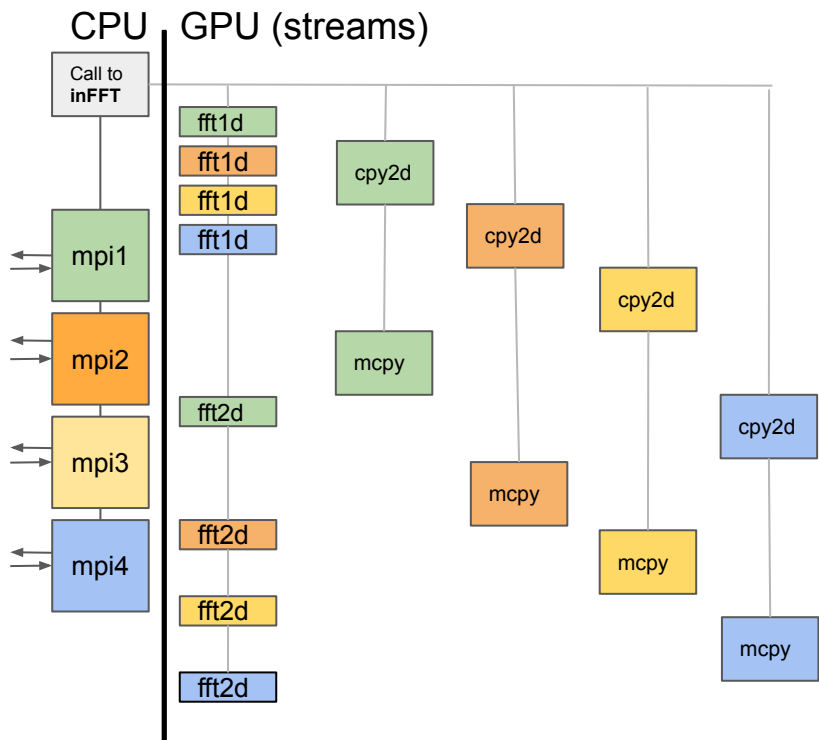
# FFTXlib: many bands



# FFTXlib: slab decomp. & many bands



# Batched FFTs - CUDA/HIP streams

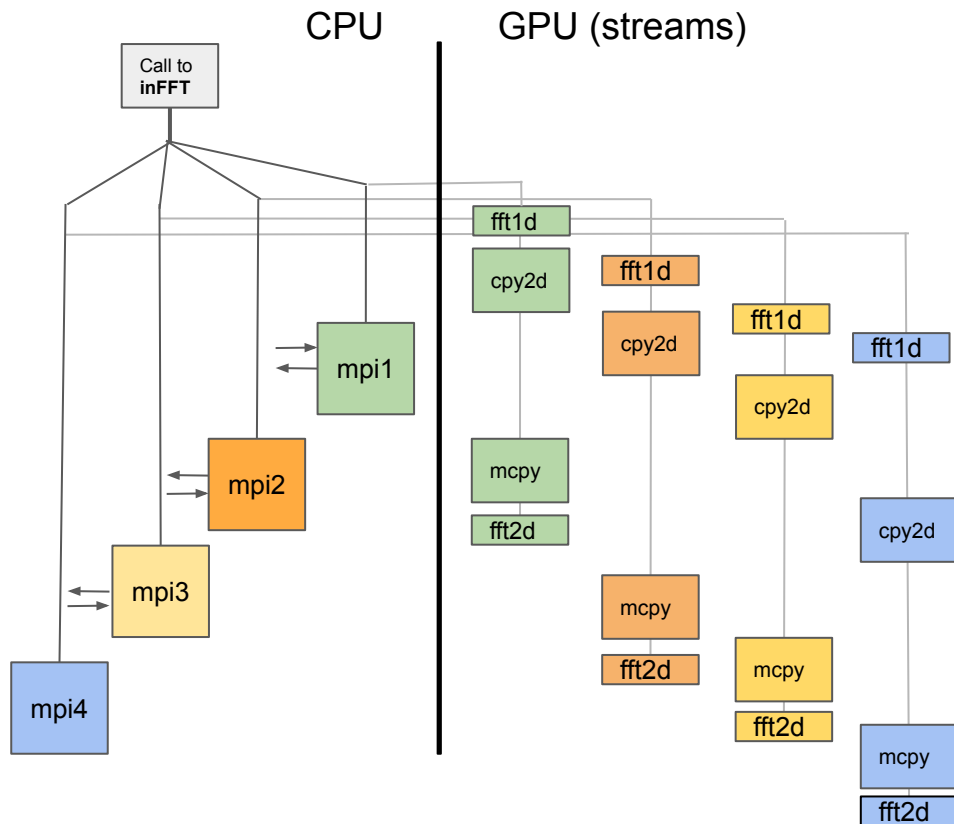


- **Batched** 3d-FFT of the **wave-function**;
- the input array divided in **4 batches** (on bands);
- 1 stream for **FFTs**, 4 streams for **data movements**;
- 4 **async mpi** communications (ISEND, IRECV).

Notes:

- **non-asynchronous memcpy**;
- memcpy operations **D2H/H2D** much more time consuming than FFT calls;
- memcpy operations **D2D** same order of FFT calls.

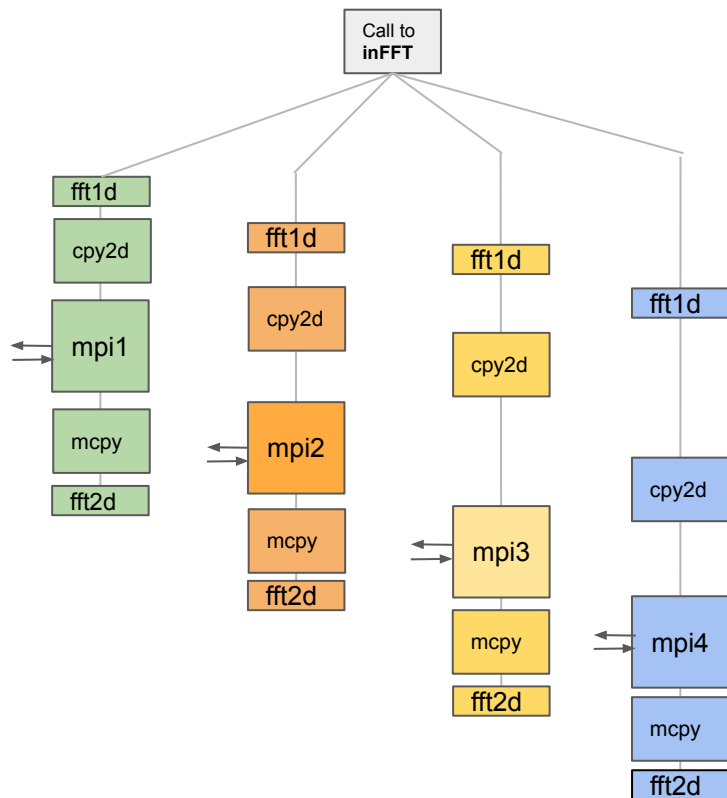
# Batched FFTs - OMP tasks + CUDA/HIP streams



- Need to set up pure OMP porting of batched FFTs for the Intel<sup>®</sup> side;
- setting up a starting scheme by using **omp task** with hip streams and **detach** clause;

```
nov 28
!$omp parallel
!$omp single
DO j = 0, batchsize-1, dfft%subbatchsize
  currsz = min(dfft%subbatchsize, batchsize - j)
  !$omp task firstprivate(j,currsz) private(i) shared(ptr_callback) detach(event)
  DO i = 0, currsz - 1
    CALL cft_lz_omp( f((j+1)*dfft_nnr + 1:), sticks(me_p), n3, nx3, isgn, &
      aux(j*dfft_nnr + i*ncpx*nx3 + 1:), &
      stream=dfft%bstreams(j/dfft%subbatchsize+1) )
  ENDDO
  CALL fft_scatter_many_columns_to_planes_store_omp( dfft, aux(j*dfft_nnr+1:), nx3, &
    dfft_nnr, f(j*dfft_nnr+1:), &
    sticks, dfft%nr3p, isgn, currsz, &
    j/dfft%subbatchsize+1 )
  iadc = hipStreamAddCallback(dfft%bstreams(j/dfft%subbatchsize+1),ptr_callback ,c_loc(event), 0)
!$omp end task
ENDDO
```

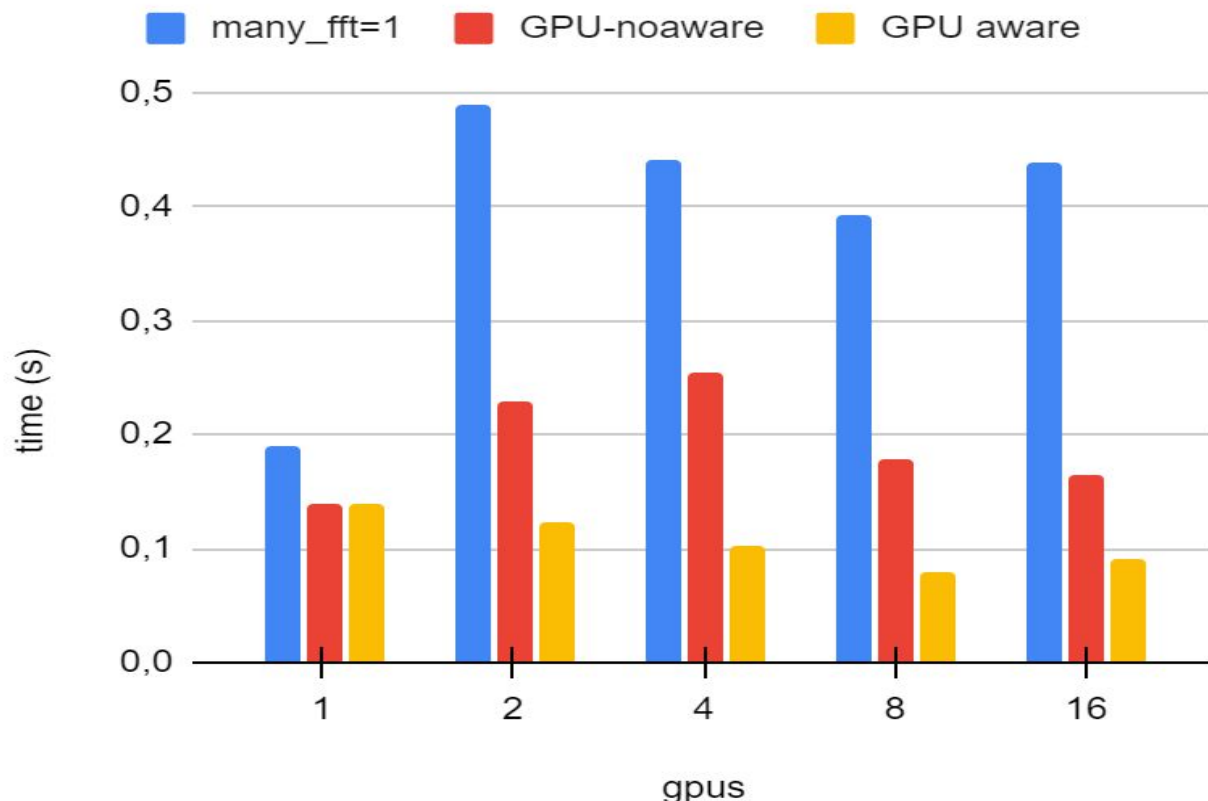
# Batched FFTs - OMP tasks + dep.



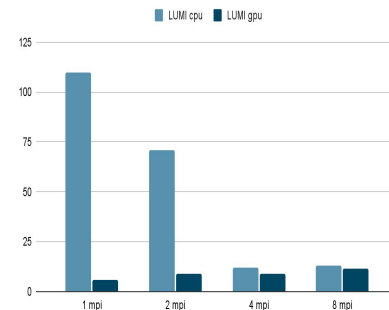
- Starting point: **oneMKL** does not get explicit streams as input;
- Simplest scheme given by **n tasks** associated to **n subbatches**;
- **still in progress**

# Batched FFTs - performance

vloc\_psi/call



LUMI cpu, LUMI gpu-many\_fft=1

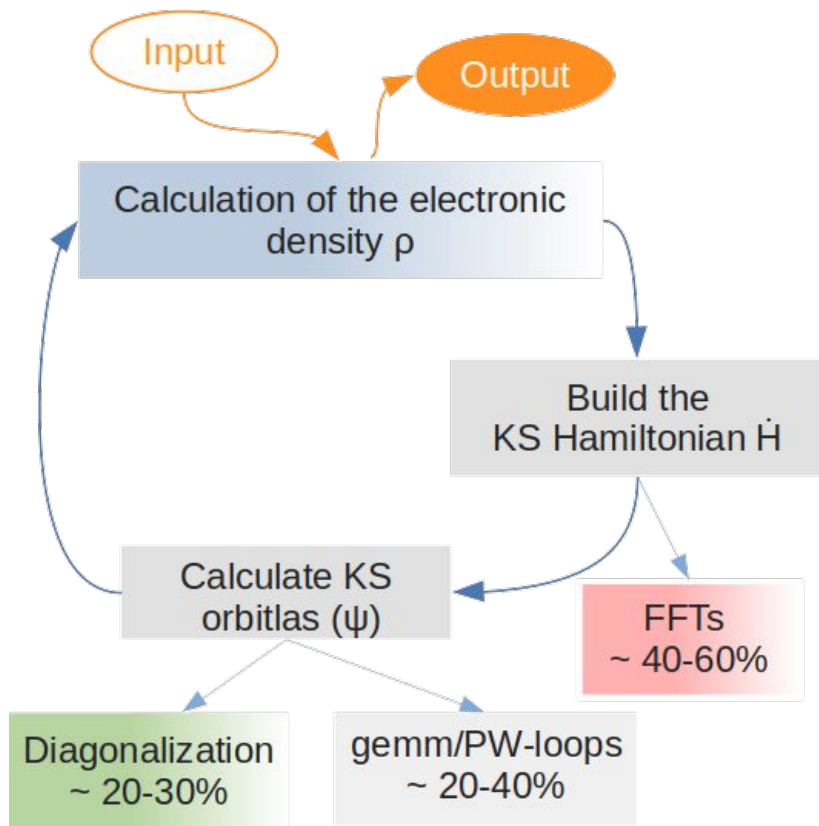


- Gold surface;
- 112 atoms;
- ~1600 electrons.
- vloc\_psi only.

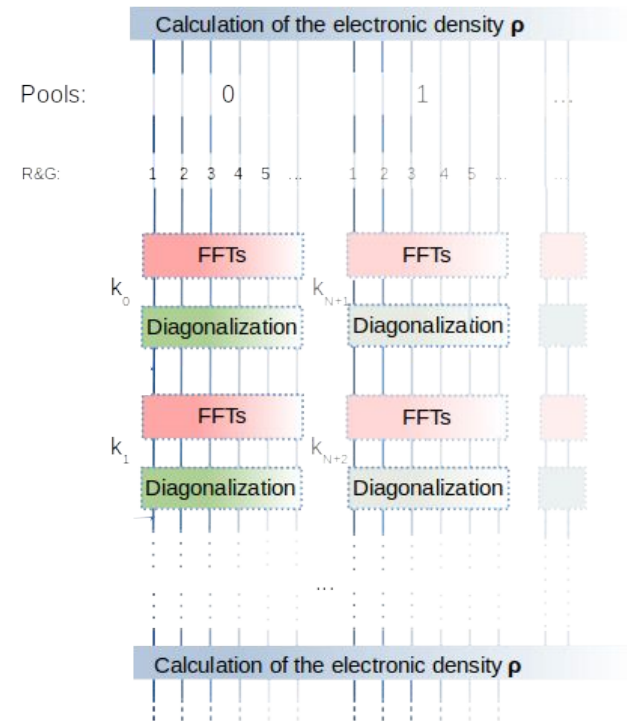


QE codes and performance results

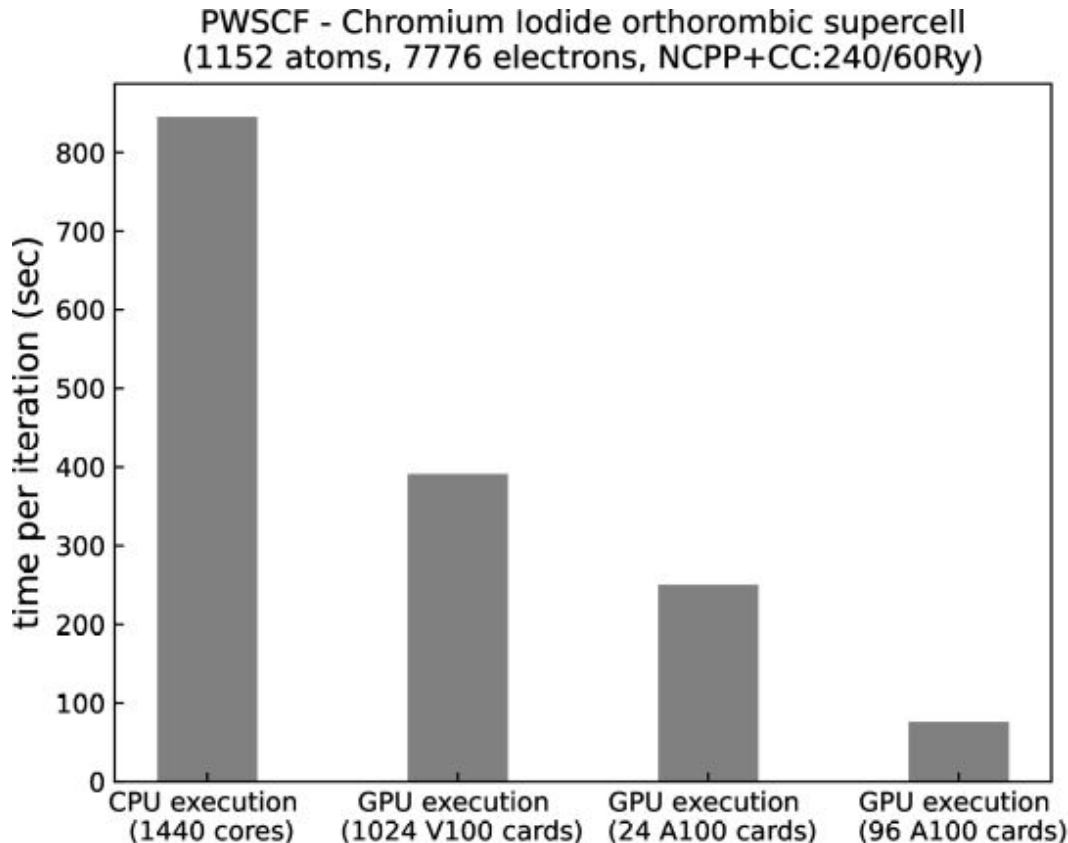
# PWscf: flow



## MPI + OpenMP

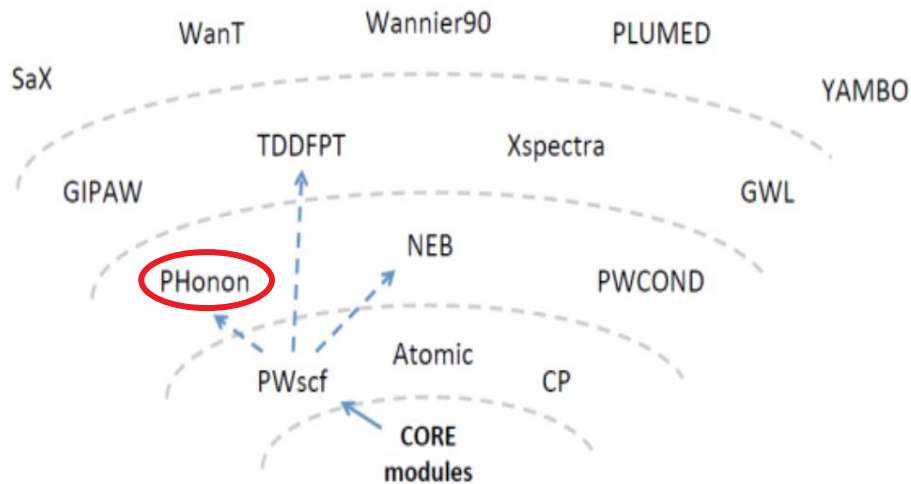


# PWscf: performance



- ◆ 'only' **16 GB** for **V100** (so no pools) but still 1024 GPUs better than optimized run on 1440 cores (Marconi m100);
- ◆ **80 GB** for **A100** (Selene): 24 GPUs (no pools) better than 1024 V100;
- ◆ ~**3x** speed-up with **96 A100** (3 pools) vs **24 A100** (no pools).

# PH: phonon



The **PHonon** code works for a rather wide variety of systems and methods:

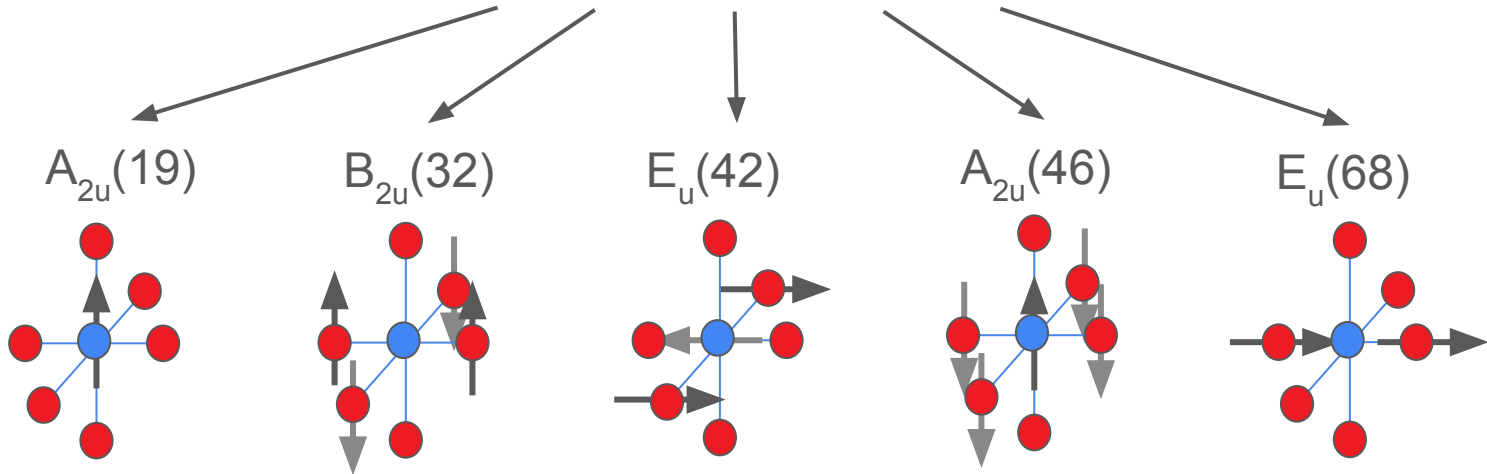
- ✓ **Insulators** (also polar insulators, with LO-TO splitting)
- ✓ **Metals**
- ✓ **Magnetic systems** at the scalar relativistic collinear level
- ✓ Spin-orbit coupling (fully relativistic approach)
- ✓ Electric field calculations: Born effective charges, **dielectric tensor**

# PH: phonon

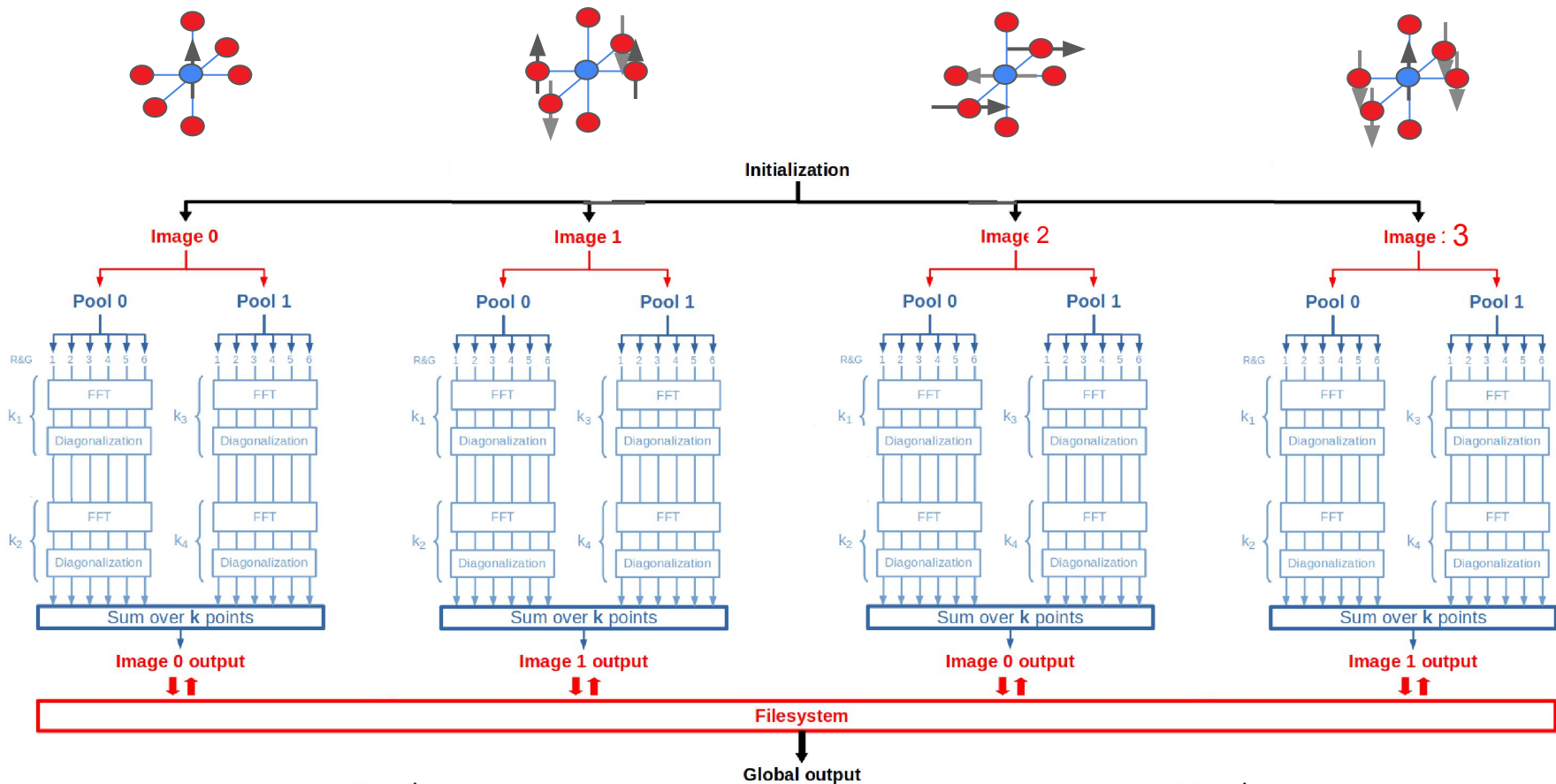
*Interatomic Force Constants (IFC)*

$$\tilde{D}_{s\alpha,s'\beta}(\mathbf{q}) = \frac{1}{\sqrt{M_s M_{s'}}} \sum_{\mathbf{R}, \mathbf{R}'} \boxed{\frac{\partial^2 E_{tot}}{\partial \mathbf{u}_{s\alpha}(\mathbf{R}) \partial \mathbf{u}_{s'\beta}(\mathbf{R}')}} e^{i\mathbf{q}(\mathbf{R}' - \mathbf{R})}$$

Irreducible vibration modes

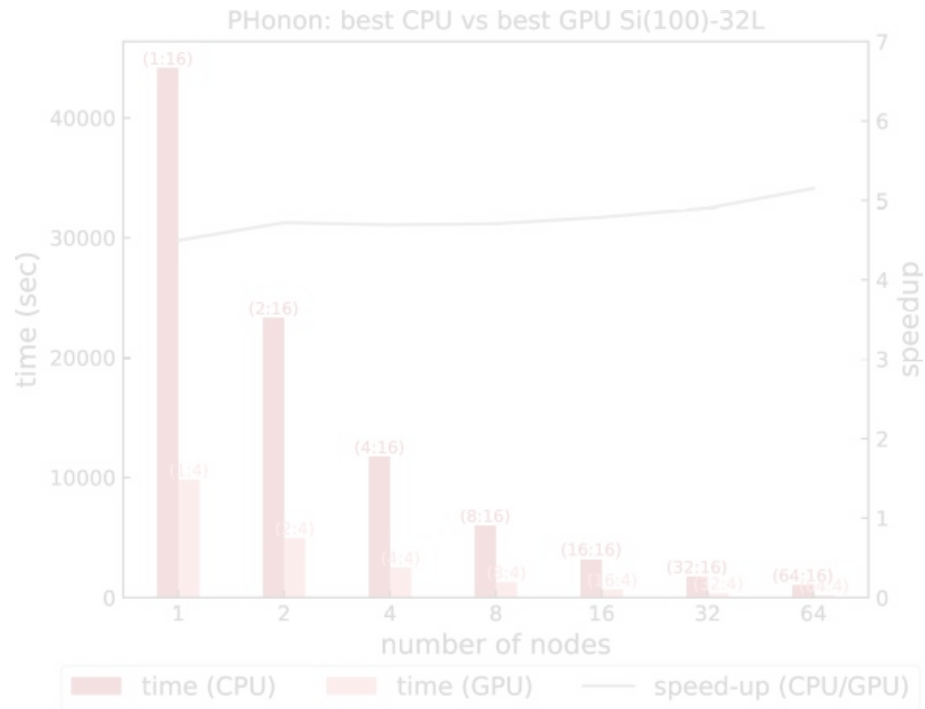
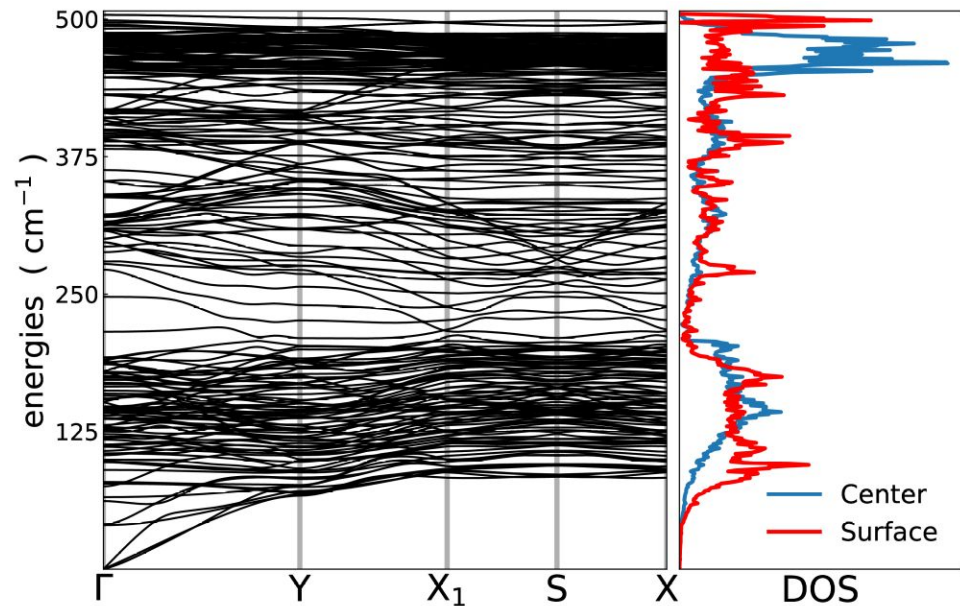


# PH: parallel scheme



# PH: performance

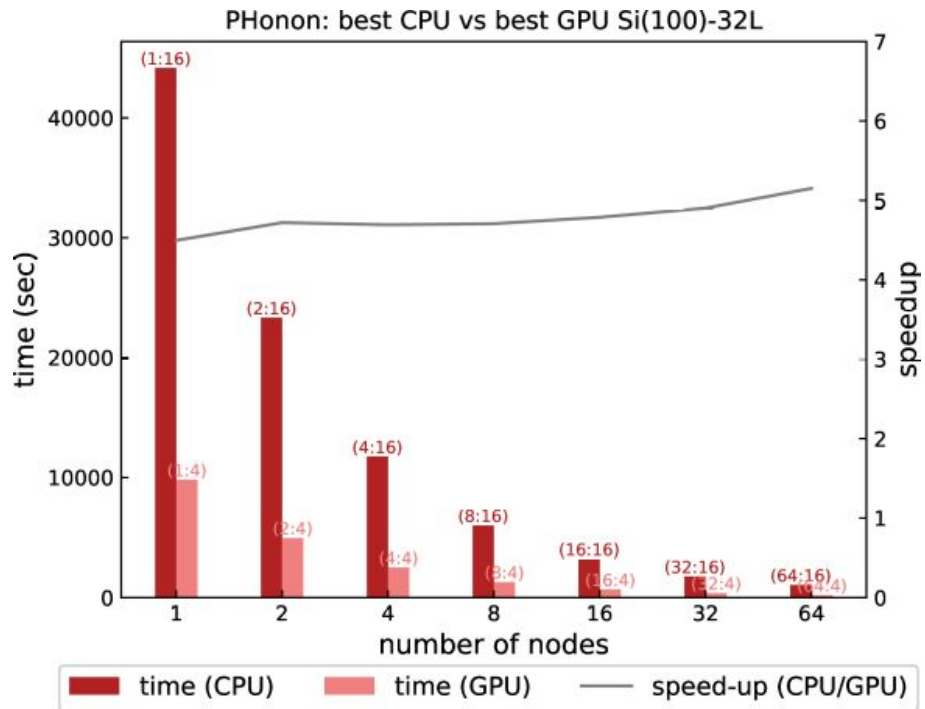
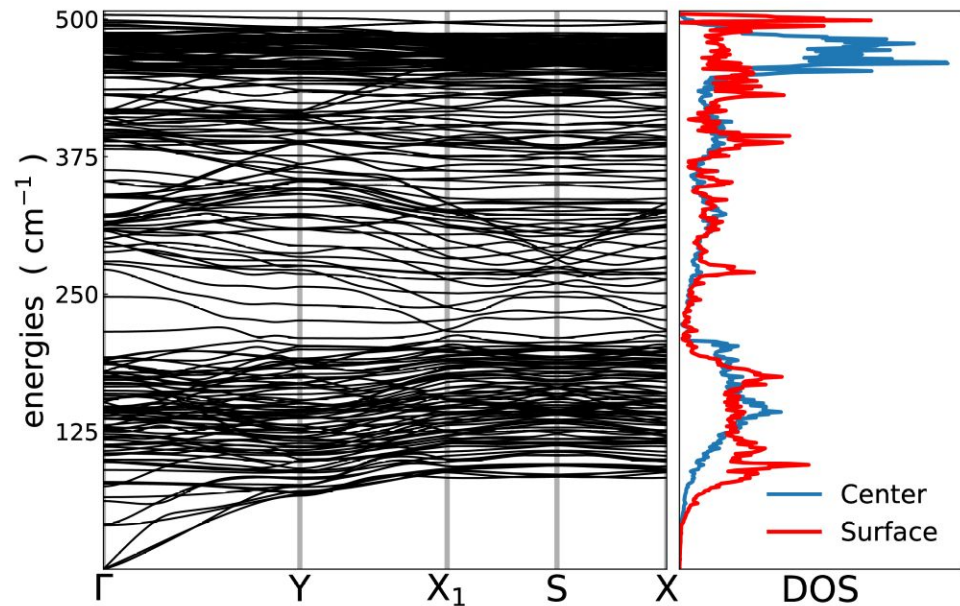
## Silicon 100: phonon dispersion



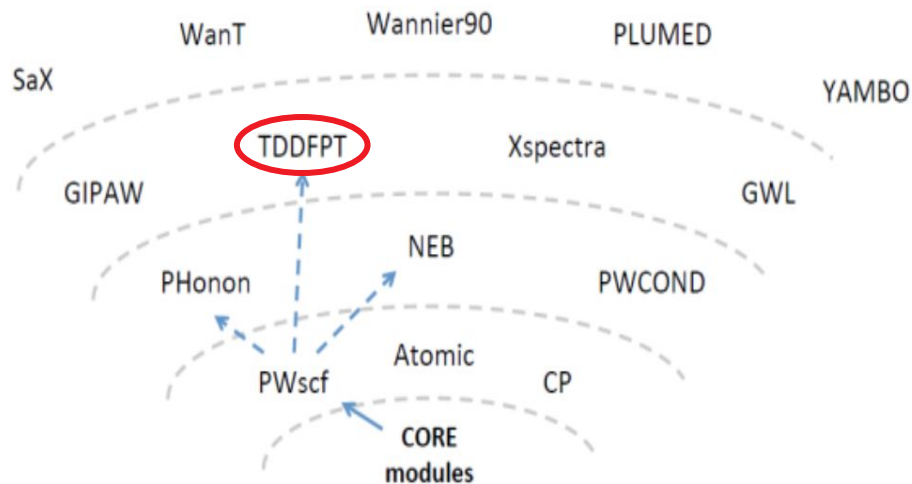


# PH: performance

## Silicon 100: phonon dispersion



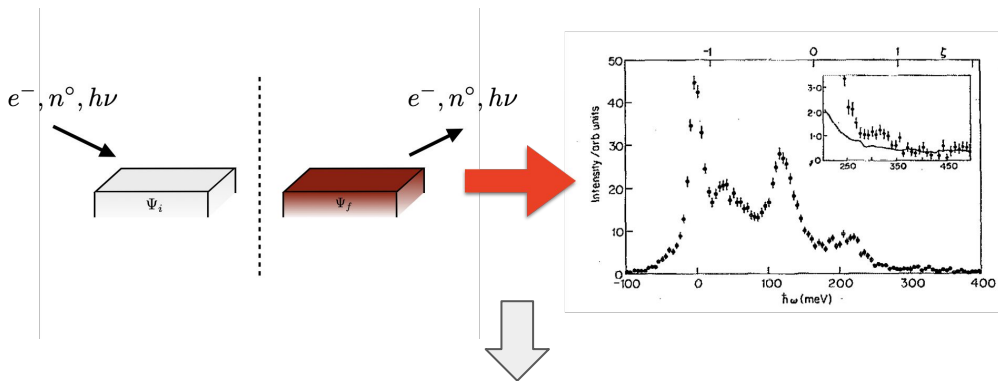
# TDDFPT: EELS



Time-Dependent Density-Functional Perturbation Theory (TDDFpT):

- ✓ optical absorption spectroscopy;
- ✓ Electron energy loss spectroscopy (EELS);
- ✓ Inelastic X-ray scattering (IXS);
- ✓ Inelastic neutron scattering (INS);

# TDDFPT: EELS



Dynamical susceptibilities

$$\varphi_{\text{ext}}(t) \longrightarrow A(t) \approx A^\circ + A'(t)$$

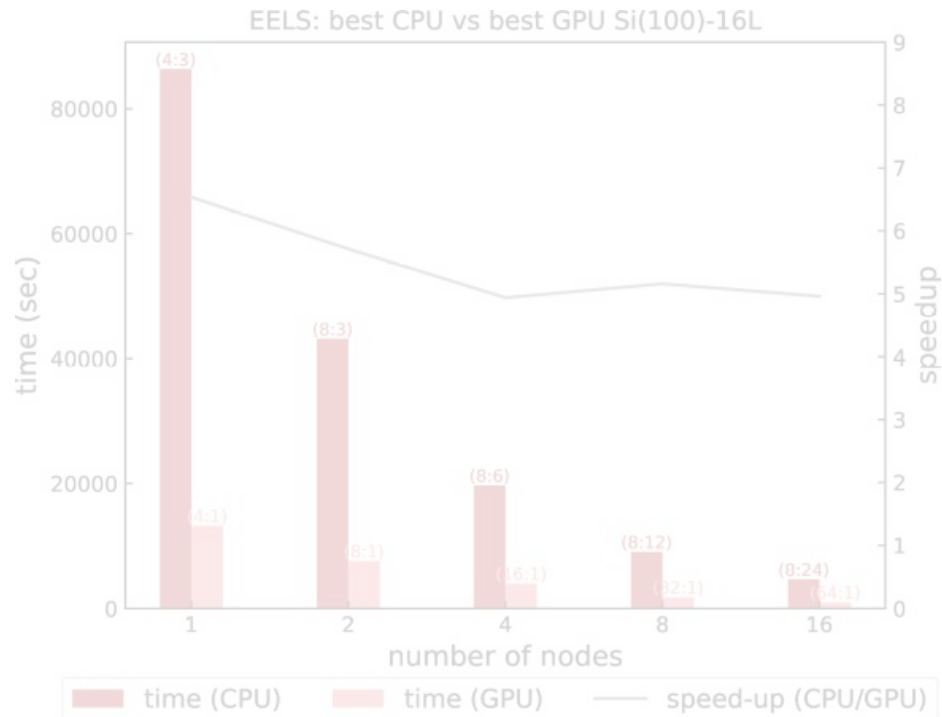
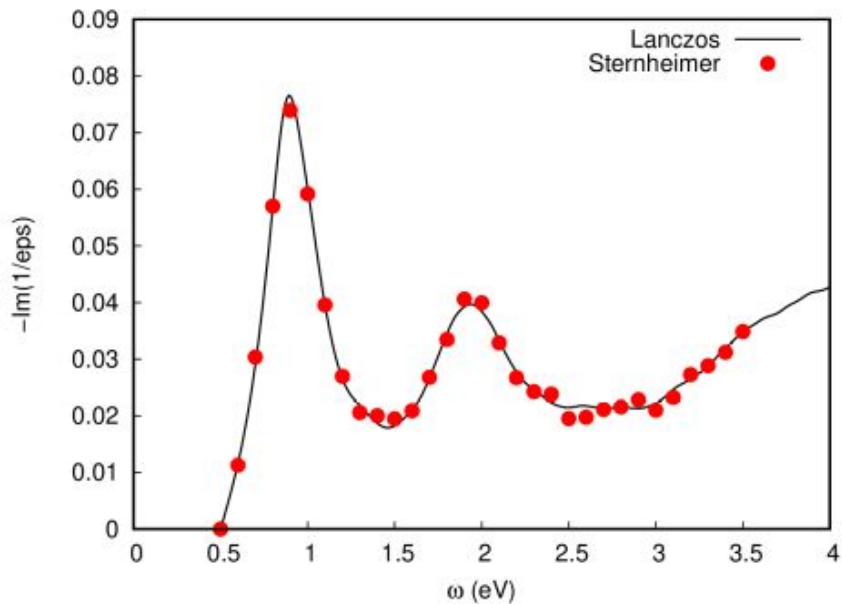
$$A'(t) = \int dt' \chi(t-t') \varphi_{\text{ext}}(t')$$

Time-Dependent Density-Functional Perturbation Theory (TDDFpT):

- ✓ optical absorption spectroscopy;
- ✓ Electron energy loss spectroscopy (EELS);
- ✓ Inelastic X-ray scattering (IXS);
- ✓ Inelastic neutron scattering (INS);

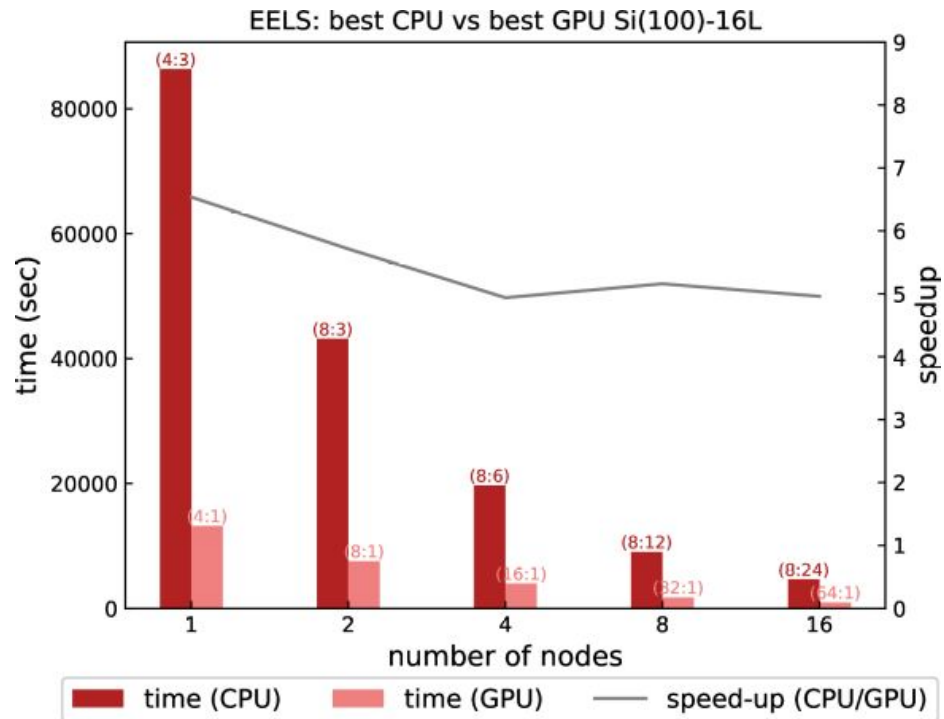
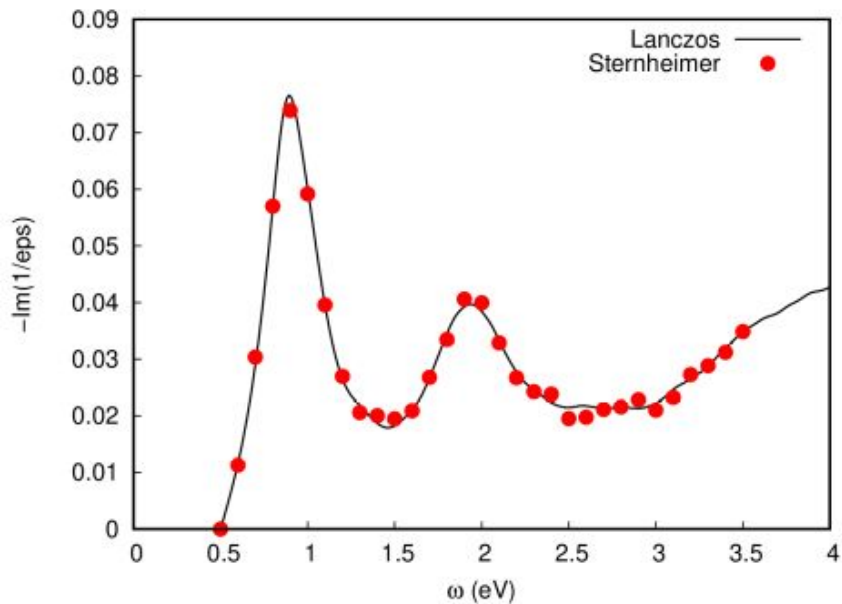
# EELS: performance

Silicon 100: spectrum of electron energy loss

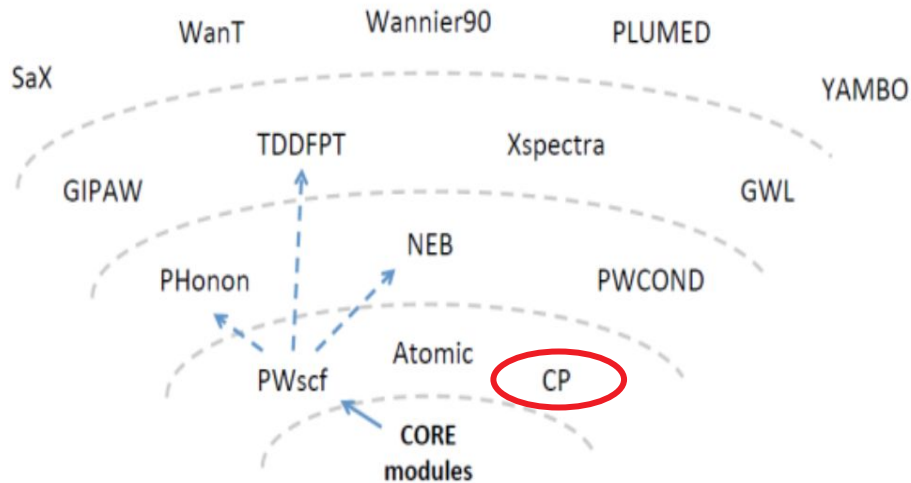


# EELS: performance

Silicon 100: spectrum of electron energy loss



# Car-Parrinello molecular dynamics: CP

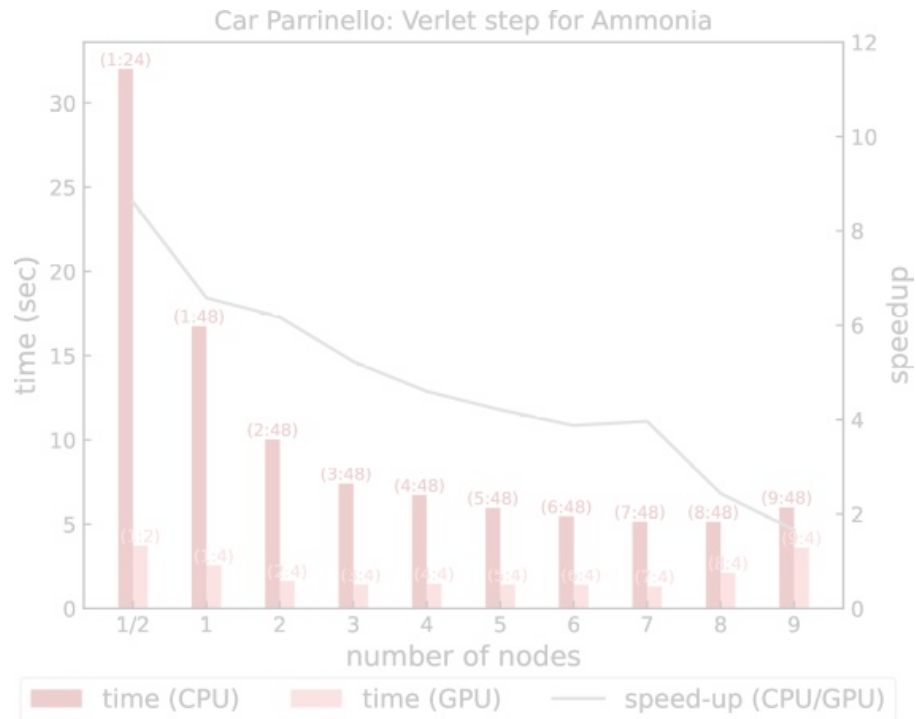
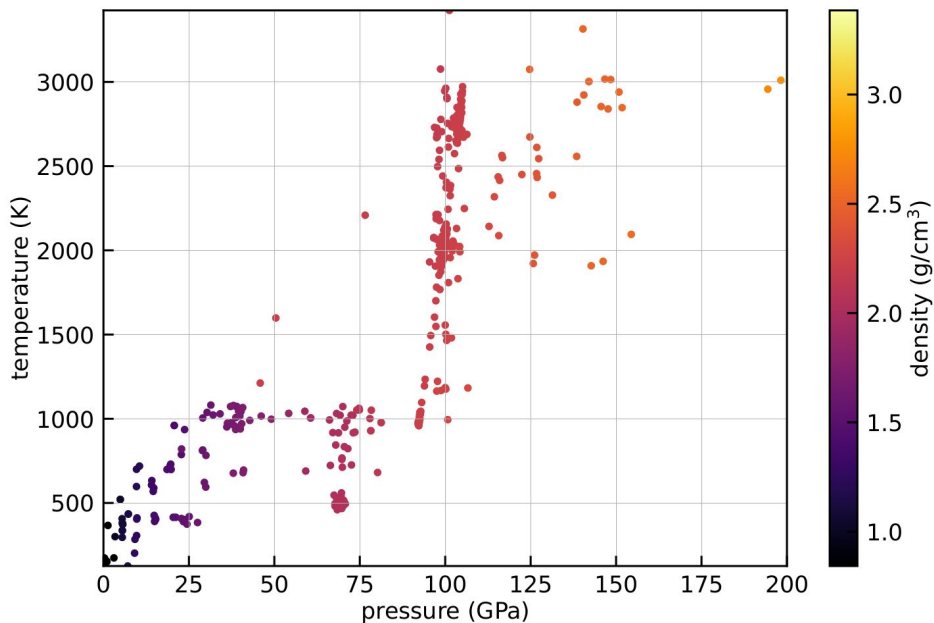


## Ab-initio molecular dynamics (MD):

- classical molecular dynamics + **QM** electronic structure;
- combines MD with **DFT**;
- accounts for formation or break of **bonds**;
- accounts for complex bindings, e.g. **transition metal ions**

# CP: performance

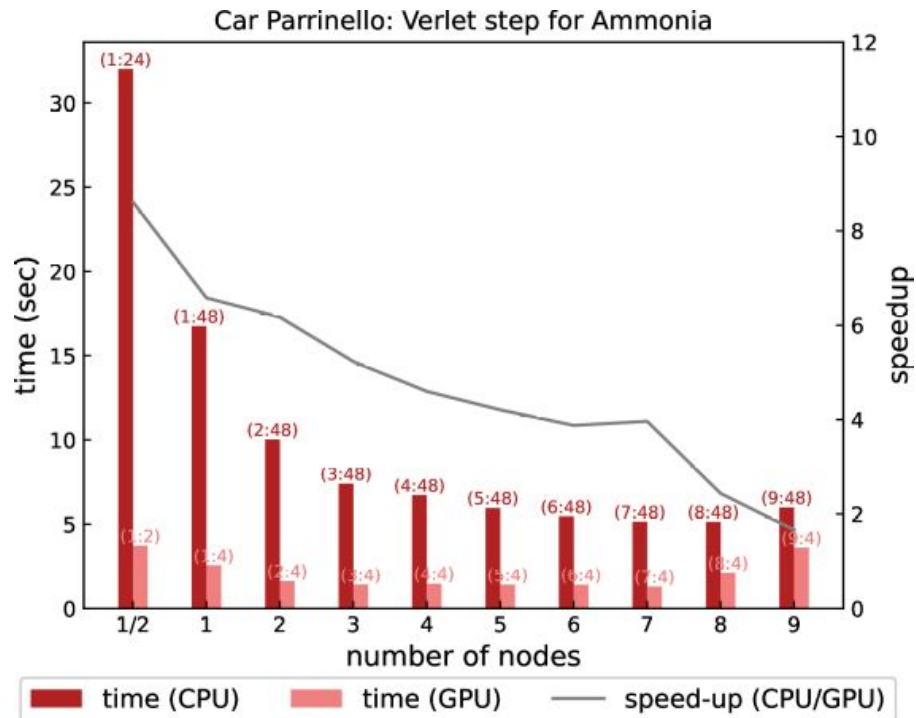
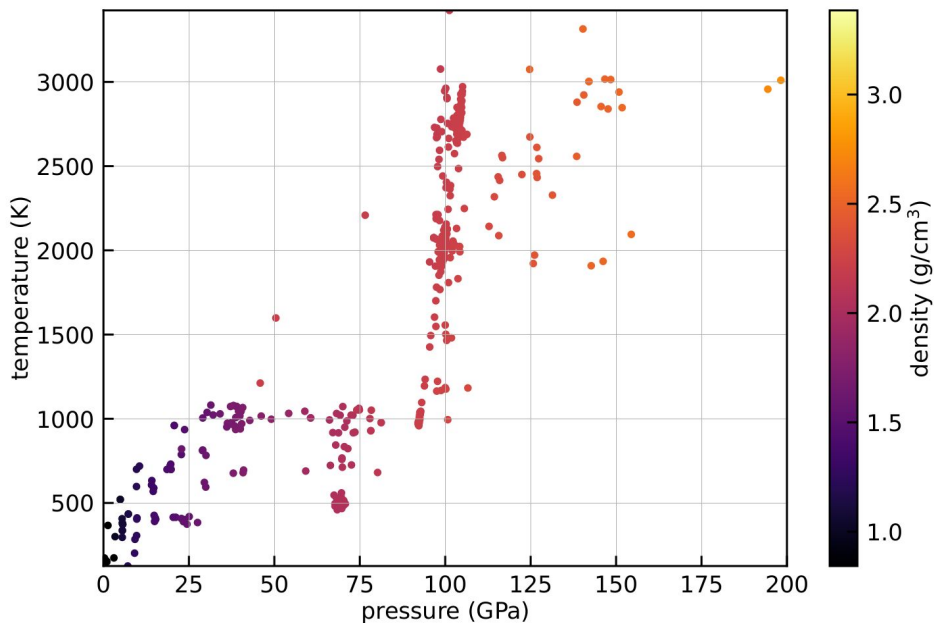
Superionic Ammonia: Eq. of state  
144 Nitrogen + 432 Hydrogen (1152 e)





# CP: performance

Superionic Ammonia: Eq. of state  
144 Nitrogen + 432 Hydrogen (1152 e)



# Conclusions

# Summary

- **Modularity** of QE;
- **directive** based porting;
- **CPU and GPU** low level routines **at the same time**;
- **multiple standards** with multiple backends;
- full porting on **Nvidia**<sup>®</sup> side (still transitioning to full openACC);
- ongoing porting on **AMD**<sup>®</sup>/**Intel**<sup>®</sup> side (advanced status on PWscf).

# Outlook

- Full port of **PWscf on AMD<sup>®</sup> and Intel<sup>®</sup>** by this year likely;
- **merge** Nvidia<sup>®</sup> standard branch with AMD<sup>®</sup>/Intel<sup>®</sup> one;
- port of **codes other than PW** on AMD<sup>®</sup>/Intel<sup>®</sup>;
- **extensive benchmarks** on the main the euroHPC machines;
- incorporation of **devXlib**;
- new features....

# Acknowledgments

## **QE DEVELOPERS GROUP**

- Pietro Delugas, SISSA
- Ivan Carnimeo, SISSA
- Fabrizio Ferrari Ruffino, CNR-IOM
- Oscar Baseggio, SISSA
- Riccardo Bertossa, SISSA
- Aurora Ponzi, CNR-IOM
- Stefano Baroni, SISSA, CNR-IOM
- Paolo Giannozzi, UniUD, CNR-IOM

## **QE FOUNDATION**

- Francesca Garofalo

## **CINECA**

- Laura Bellentani
- Sergio Orlandini
- Fabio Affinito

## **ARGONNE NL**

- Ye Luo

## **NVIDIA®**

- Filippo Spiga
- Louis Stuber

## **INTEL®**

- Giacomo Rossi

## **AMD®**

- Ossian O'Reilly
- Jakub Kurzak



Thank you



