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Accelerating Gyrokinetic Tokamak Simulation (GTS) Code using OpenACC

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Overview of porting GTS to GPU

GTS (Gyrokinetic Tokamak Simulation)

- A global gyrokinetic particle simulation code for micro-turbulence study in tokamak
- Particle-In-Cell algorithm (particles + grid-based field solve)
- Recently upgraded for physics studies associated with the thermal quench transport

Porting to GPU machine

- Attended GPU Hackathon in 2019 at Princeton University (Mentor: Rueben Budiardja (ORNL))
- OpenACC directives ported the code to GPU keeping compatibilities with CPU machine
- GTS is now running *production simulations* on *Traverse* with a significant acceleration, making efficient use of the Traverse computational resource
 - Significant speed-up (>20x) for the particle parts
 - Field solve part (Poisson equation) will be ported to GPU via some libraries (ex. PETSc, Hypre, AMGx)



GTS (Gyrokinetic Tokamak Simulation)

- A global gyrokinetic particle simulation code to study the micro turbulence physics of the fusion plasma in tokamaks
 - δf particle-in-cell code in 3-dimensional curvilinear coordinate
 - Mainly written in Fortran, partly in C
 - Parallelized using MPI + OpenMP (previously), now using MPI+OpenACC





Gyrokinetic Equation

The gyrokinetic equation for particle distribution in 5-dimension phase space

 f_s : gyro-center distribution function

$$\frac{\partial f_s}{\partial t} + \frac{1}{B^*} \nabla_5 \cdot (\dot{\mathbf{Z}} B^* f_s) = \sum_b C[f_s, f_b]$$

$$\mathbf{Z} = \{\mathbf{R}, v_{\parallel}, \mu\} = \{a, \theta, \varphi, v_{\parallel}, \mu\}$$



[G. Hunt, Ph.D. Thesis, University of Leicester, 2016]

a (or ρ): radial coordinates (a flux surface label) θ and ϕ : poloidal and toroidal angle v_{\parallel} : parallel velocity $\mu = m_s v_{\perp}^2 / 2B$: magnetic moment $B_* = B + (m_s v_{\parallel} / e_s) \mathbf{b} \cdot \nabla \times \mathbf{b}$



Gyrokinetic Poisson Equation

Electron and Ion densities from the distribution function

$$\delta \bar{n}_i(\mathbf{x}) = \int \delta f_i(\mathbf{R}, \mu, v_{\parallel}) \delta(\mathbf{R} - \mathbf{x} + \rho_i) d\mathbf{R} d^3 v,$$

$$\delta \bar{n}_e(\mathbf{x}) = \int \delta f_e(\mathbf{R}, \mu, v_{\parallel}) \delta(\mathbf{R} - \mathbf{x} + \rho_e) d\mathbf{R} d^3 v \approx \int \delta f_e d^3 v, \ (\rho_e \to 0),$$

GK transform $\Phi(\mathbf{x}) \to \bar{\Phi}(\mathbf{R}, \mu) : \quad \bar{\Phi}(\mathbf{R}, \mu) = \frac{1}{2\pi} \int \phi(\mathbf{x}) \delta(\mathbf{x} - \mathbf{R} - \rho) d\mathbf{x} d\Theta$

Quasi-neutrality and gyrokinetic Poisson equation

$$\sum_{i} \left[Z_{i} n_{i,0} + Z_{i} \nabla_{\perp} \cdot \frac{n_{i,0}}{B\Omega_{i}} \nabla_{\perp} \Phi + Z_{i} \delta \bar{n}_{i} \right] = n_{e,0} + \delta n_{e}$$

$$-
abla_{\perp} \cdot rac{Z_i n_{i,0}}{B\Omega_i}
abla_{\perp} \Phi = Z_i \delta \bar{n_i} - \delta n_e$$
 [Dubin, *et. al.*, Phys. Fluids 26, 3524 (1983)]



Particle-In-Cell Method

The distribution function f_s is represented by Marker Particles

$$f_s \approx \sum_{i=1}^{N_M} w_i \frac{\delta(x-x_i)\delta(v-v_i)}{J(x_i)}$$

Equation of motion

$$\frac{d\rho_{\parallel}}{dt} = \frac{(\mathbf{B}_{\mathbf{0}}^{*} + \boldsymbol{\delta}\mathbf{B})}{\mathbf{B}_{\mathbf{0}} \cdot (\mathbf{B}_{\mathbf{0}}^{*} + \boldsymbol{\delta}\mathbf{B})} \cdot \left[-\frac{1}{q_{s}} \nabla H_{0} \right] \qquad \qquad \nabla H_{0} = \left(\frac{m_{s} \left(v_{\parallel}^{0} \right)^{2}}{B_{0}} + \frac{\mu}{q} \right) \nabla B_{0} + \nabla \overline{\Phi}$$

$$\nu = \frac{1}{\mathbf{B}_{\mathbf{0}} \cdot (\mathbf{B}_{\mathbf{0}}^{*} + \boldsymbol{\delta}\mathbf{B})} \left[\frac{1}{q_{s}} \frac{\partial H_{0}}{\partial \rho_{\parallel}} (\mathbf{B}_{\mathbf{0}}^{*} + \boldsymbol{\delta}\mathbf{B}) + \frac{1}{q_{s}} \mathbf{B}_{\mathbf{0}} \times \nabla H_{0} \right] \qquad \qquad \rho_{\parallel} = \frac{m_{s} v_{\parallel}^{0}}{q_{s} B_{0}}$$

$$\frac{1}{q_{s}} \frac{\partial H_{0}}{\partial \rho_{\parallel}} = \mathbf{B}_{\mathbf{0}} \cdot \mathbf{v} = v_{\parallel}^{0}$$

δf weight evolution equation

$$\frac{df_{\text{tot}}}{dt} = \frac{\partial f_{\text{tot}}}{\partial t} + \dot{\mathbf{Z}} \cdot \nabla_{\mathbf{Z}} f = 0$$

$$f_{\text{tot}} = f_0 + \delta f$$

$$\frac{d\delta f}{dt} = -\frac{df_0}{dt} = -\dot{\mathbf{Z}} \cdot \nabla_{\mathbf{Z}} f_0 = -(\dot{\mathbf{Z}}_0 + \dot{\mathbf{Z}}_1) \cdot \nabla_{\mathbf{Z}} f_0$$

Particle-In-Cell Method



Acceleration of Particle Parts by OpenACC

Particle parts are easily and efficiently parallelized by OpenACC

- > Particles are independent from each other and has a single level loop
- > A simple acc parallel directives is very efficient for a huge number of marker particles ($N_M > 10^6$)
- > Particle arrays are global variables and created on device side to reduce the communication time

!\$acc declare create(P_x,P_v,P_w,P_E,P_B,P_gradB, ...)

Assigning fields to particles (Grid to Particles)

```
!$acc parallel loop present(P_x,P_E, ...)
do m=1, Nm
    ! Find a matching grid index
    xid = floor((P_x(m)-x0)/dx)
    ! Calculate a weight for linear interpolation
    wx = (P_x(m)-Gx(xid))/dx
    ! Calculate Fields at particle position
    P_E(m) = (1-wx)*E(xid) + wx*E(xid+1)
    P_B(m) = ...
    ...
enddo
```





Acceleration of Particle Parts by OpenACC

Move particles to new positions (Particles only)

```
!$acc parallel loop present(P_x,P_E,P_B, ...)
do m=1,Nm
    ! Calculate velocity and acceleration
    dxdt = f(P_B,P_gradB,P_E, ...)
    dvdt = g(P_B,P_gradB,P_E, ...)
    ! Calculate driving force for weight
    dwdt = h(P_B,P_gradB,P_E, ...)
    ! Update particle's information
    x(m) = x(m) + dxdt*dt
    v(m) = x(m) + dvdt*dt
    w(m) = w(m) + dwdt*dt
enddo
```



Charge deposition to Grid Nodes (Particles to Grid)

```
!$acc parallel loop present(P_x,P_E,P_B, ...)
do m=1,Nm
    ! Find a matching grid index
    xid = floor((P_x(m)-x0)/dx)
    ! Calculate weight evolution
    wx = (P_x(m)-G_x(xid))/dx
    !$acc atomic update
    G_n(xid) = G_n(xid) + (1-wx)*P_w
    !$acc atomic update
    G_n(xid+1) = G_n(xid+1) + wx*P_w
enddo
```



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Gyrokinetic Poisson Equation

Coupled (2D+1D) field equations on Unstructured Mesh (use FEM)

$$\alpha\delta\Phi + \beta\nabla_{\perp} \cdot \left(\sum_{i} g_{i}\nabla_{\perp}\delta\Phi\right) = b - \beta\nabla_{\perp} \cdot \left(\sum_{i} g_{i}\frac{d\langle\Phi\rangle}{da}\nabla_{a}\right) \quad \text{Solved iteratively}$$

$$\frac{d}{da} \left[\sum_{i} \langle g_{i}g^{aa} \rangle \mathcal{V}_{a}^{'}\frac{d\langle\Phi\rangle}{da}\right] = -\frac{d}{da} \left[\sum_{i} \langle g_{i}\nabla_{\perp}\delta\Phi \cdot \nabla a \rangle \mathcal{V}_{a}^{'}\right] + \frac{\mathcal{V}_{a}^{'}}{\beta}\langle b \rangle$$

A direct 3D field equation on Structured Mesh (use FDM)

$$-\nabla \cdot \left[\epsilon_0 \mathbf{\hat{g}} + \sum_s \frac{n_s m_s}{B^2} (\mathbf{\hat{g}} - \frac{\mathbf{BB}}{B})\right] \cdot \nabla \Phi = e(\delta \overline{n_i} - \delta n_e)$$

Algebraic Multigrid solver is used to invert linearized equations

$$Ax = b$$

- BoomerAMG method in Hypre library through PETSc interface
- (CPU version) vs (cuda version)





Structured grid



Traverse Cluster at Princeton University

Traverse consists of:

- 46 IBM AC922 Power 9 nodes, with each node having
 - 2 IBM Power 9 processors (sockets)
 - 16 cores per processor
 - 4 hardware threads per core
 - 32 cores per node
 - 256 GB of RAM per node
 - 4 NVIDIA V100 GPUs (2 per socket) with 32GB of memory each
 - 3.2TB NVMe (solid state) local storage (not shared between nodes)
 - EDR InfiniBand, 1:1 per rack, 2:1 rack to rack interconnect
 - GPFS high performance parallel scratch storage: 2.9PB raw
 - Globus transfer node (10 GbE external, EDR to storage)
- InfiniBand Network
 - EDR InfiniBand (100 Gb/s)
 - Fully non-blocking (1:1) within a chassis, 2:1 oversubscription between chassis.



Elapsed Time

micell=50, MGRID= 45,137 mpsi=100 MISUM= 9,007,200





Speed-Up Factor

micell=50, MGRID= 45,137 mpsi=100 MISUM= 9,007,200





Full Power of 1 node on Traverse





Performance Comparison (original Poisson vs new 3D Poisson)





Breakdown of Elapsed Time



Algebraic Multigrid Solver: (HYPRE) vs (GAMG)





HYPRE vs GAMG in Production Run case





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